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# **Installing, Configuring, and Running the Open edX Platform - Cypress Release**

*Release*

August 13, 2015



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*Installing, Configuring, and Running the Open edX Platform* provides instructions for using your own instance of the Open edX Platform and associated applications.

This document applies to the most recent version of the Open edX Platform; that is, it applies to the *master* branch of the edX Platform.

This document also contains instructions for installing named releases of Open edX. The most recent named release of Open edX is *Cypress*.



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## For Your Information

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### 1.1 Change Log

Date	Change
10 August 2015	Added the <i>Open edX Cypress Release</i> section.
	Added the <i>Setting Up the YouTube API Key</i> section.
	Added the <i>Configuring ORA2 to Upload Files to Alternative Storage Systems</i> section.
6 Aug 2015	Added the <i>Enabling Third Party Authentication</i> section.
5 Aug 2015	Added the <i>Enabling Third Party Authentication with edX Edge</i> section.
16 June 2015	Added the <i>Enabling Custom Courses</i> section.
8 June 2015	Added <i>Enabling Open edX Search</i> .
	Added <i>Enabling Certificates</i> .
	Added <i>Enabling Badging</i> .
	Updated the <i>Setting Up the Open edX Mobile Applications</i> section to include configuration for push notifications.
28 May 2015	Added <i>Enabling Course and Video Licensing</i> .
02 Mar 2015	Updated the <i>Preface</i> to include information about the <i>The edX Partner Portal</i> and the <i>The Open edX Portal</i> .
24 Feb 2015	Updated for the <i>Open edX Birch Release</i> .
	Added the section <i>Configuring the Open edX Platform</i> .
20 Jan 2015	Added the section <i>Installing edX Insights</i> .
14 Jan 2015	Added the section <i>Setting Up the Open edX Mobile Applications</i> .
07 Jun 2014	Added the section <i>Installing Open edX Fullstack</i> .
21 May 2014	The initial release of this guide, with the sections <i>Installing the Open edX Developer Stack</i> and <i>Running the Open edX Developer Stack</i> .

## 1.2 Read Me

The *Installing and Configuring the Open edX Platform* documentation is created using RST files and Sphinx. As a member of the community, you can help update and revise this documentation project on GitHub:

[https://github.com/edx/edx- documentation/tree/master/en\\_us/install\\_operations/source](https://github.com/edx/edx- documentation/tree/master/en_us/install_operations/source)

To suggest a revision, follow the [GitHub Flow](#): fork the project, make changes in your fork, and submit a pull request back to the original project.

## 1.3 Preface

Course teams, researchers, developers, learners: the edX community includes groups with a range of reasons for using the platform and objectives to accomplish. To help members of each group learn about what edX offers, reach goals, and solve problems, edX provides a variety of information resources.

To help you find what you need, browse the edX offerings in the following categories.

- *The edX Partner Portal*
- *The Open edX Portal*
- *Release Announcements through the Open edX Portal*
- *System Status*
- *Resources for Course Teams*
- *Resources for Researchers*
- *Resources for Developers*
- *Resources for Open edX*
- *Resources for Learners*

All members of the edX community are encouraged to make use of any of the resources described in this preface. We welcome your feedback on these edX information resources. Contact the edX documentation team at [docs@edx.org](mailto:docs@edx.org).

### 1.3.1 The edX Partner Portal

The [edX Partner Portal](#) is the destination for partners to learn, connect, and collaborate with one another. Partners can explore rich resources and share success stories and best practices while staying up-to-date with important news and updates.

To use the edX Partner Portal, you must register and request verification as an edX partner. If you are an edX partner and have not used the edX Partner Portal, follow these steps.

1. Visit [partners.edx.org](https://partners.edx.org), and select **Create New Account**.
2. Select **Request Partner Access**, then fill in your personal details.
3. Select **Create New Account**. You will receive a confirmation email with your account access within 24 hours.

### Course Team Support in the edX Partner Portal

EdX partner course teams can get technical support in the [edX Partner Portal](#). To access technical support, submit a support ticket, or review any support tickets you have created, go to [partners.edx.org](https://partners.edx.org) and select **Course Staff Support** at the top of the page. This option is available on every page in the Partner Portal.

### 1.3.2 The Open edX Portal

The [Open edX Portal](#) is the destination for all edX users to learn about the edX roadmap, as well as hosting, extending the edX platform, and contributing to Open edX. In addition, the Open edX Portal provides product announcements, the Open edX blog, and other rich community resources.

All users can view content on the Open edX Portal without creating an account and logging in.

To comment on blog posts or the edX roadmap, or subscribe to email updates, you must create an account and log in. If you do not have an account, follow these steps.

1. Visit [open.edx.org/user/register](https://open.edx.org/user/register).
2. Fill in your personal details.
3. Select **Create New Account**. You are then logged in to the [Open edX Portal](#).

### 1.3.3 Release Announcements through the Open edX Portal

To receive and share product and release announcements by email, subscribe to announcements on the [Open edX Portal](#).

1. Create an account on the [Open edX Portal](#) as described above.
2. Go to <https://open.edx.org/announcements>.
3. Under **Announcement Type** in the **Subscriptions** block, select the type of announcements that you want to receive through email.
4. Select **Save**.

You will now receive email messages when new announcements of the types you selected are posted.

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**Note:** EdX partners can complete the same steps on the **Announcements** page in the [edX Partner Portal](#).

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### 1.3.4 System Status

For system-related notifications from the edX operations team, including outages and the status of error reports. On [Twitter](#), you can follow [@edxstatus](#).

Current system status and the uptime percentages for edX servers, along with the Twitter feed, are published on the [edX Status](#) web page.

### 1.3.5 Resources for Course Teams

Course teams include faculty, instructional designers, course staff, discussion moderators, and others who contribute to the creation and delivery of courses on [edx.org](#) or [edX Edge](#).

#### edX101: Overview of Creating a Course

The [edX101](#) course was built in Studio and is available for enrollment on [edx.org](#). This course takes one to two hours to complete, and is designed to provide a high-level overview of the course creation and delivery process. It also highlights the extensive capabilities of the edX platform.

### Documentation

Documentation for course teams is available on the docs.edx.org web page.

- [Building and Running an edX Course](#) is a comprehensive guide with concepts and procedures to help you build a course in edX Studio, and then use the Learning Management System (LMS) to run a course.

When you are working in edX Studio, you can access relevant sections of this guide by selecting **Help** on any page.

- [Using edX Insights](#) describes the metrics, visualizations, and downloadable .csv files that course teams can use to gain information about student background and activity.
- [edX Release Notes](#) summarize the changes in each new version of deployed software.
- [edX Open Learning XML Guide](#) provides guidelines for building edX courses with Open Learning XML (OLX). Note that this guide is currently an alpha version.

These guides open in your web browser. The left side of each page includes a **Search docs** field and links to the contents of that guide. To open or save a PDF version, select **v: latest** at the lower right of the page, then select **PDF**.

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**Note:** If you use the Safari browser, be aware that it does not support the search feature for [edX documentation](#). This is a known limitation.

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### Email

To receive and share information by email, course team members can:

- Subscribe to announcements and other new topics in the edX Partner Portal or the Open edX Portal. For information about how to subscribe, see [Release Announcements through the Open edX Portal](#).
- Join the [openedx-studio](#) Google group to ask questions and participate in discussions with peers at other edX partner organizations and edX staffers.

### Wikis and Web Sites

The edX product team maintains public product roadmaps on [the Open edX Portal](#) and [the edX Partner Portal](#).

The [edX Author Support](#) site for edX partners hosts discussions that are monitored by edX staff.

## 1.3.6 Resources for Researchers

Data for the courses on edx.org and edX Edge is available to the “data czars” at our partner institutions, and then used by database experts, statisticians, educational investigators, and others for educational research.

### Documentation

The [edX Research Guide](#) is available on the docs.edx.org web page.

This guide opens in your web browser, with a **Search docs** field and links to that guide’s contents on the left side of each page. To open or save a PDF version, select **v: latest** at the lower right of the page, and then select **PDF**.

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**Note:** If you use the Safari browser, be aware that it does not support the search feature for [edX documentation](#). This is a known limitation.

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### Email

To receive and share information by email, researchers can join the [openedx-analytics](#) Google group to ask questions and participate in discussions with peers at other edX partner organizations and edX staffers.

### Wikis

The edX Analytics team maintains the [Open edX Analytics](#) wiki, which includes links to periodic release notes and other resources for researchers.

The [edx-tools](#) wiki lists publicly shared tools for working with the edX platform, including scripts for data analysis and reporting.

## 1.3.7 Resources for Developers

Software engineers, system administrators, and translators work on extending and localizing the code for the edX platform.

### Documentation

Documentation for developers is available on the [docs.edx.org](#) web page.

- The [edX Platform Developer's Guide](#) includes guidelines for contributing to Open edX, options for extending the Open edX platform, using the edX public sandboxes, instrumenting analytics, and testing.
- [Installing, Configuring, and Running the edX Platform](#) provides procedures for getting an edX developer stack (Devstack) and production stack (Fullstack) operational.
- [Open edX XBlock Tutorial](#) guides developers through the process of creating an XBlock, and explains the concepts and anatomy of XBlocks.
- [Open edX XBlock API Guide](#) provides reference information about the XBlock API.
- [edX Open Learning XML Guide](#) provides guidelines for building edX courses with Open Learning XML (OLX). Note that this guide is currently an alpha version.
- [edX Data Analytics API](#) provides reference information for using the data analytics API to build applications to view and analyze learner activity in your course.
- [edX Platform APIs](#) provide reference information for building applications to view course information and videos and work with user and enrollment data.

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**Note:** If you use the Safari browser, be aware that it does not support the search feature for [edX documentation](#). This is a known limitation.

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### GitHub

These are the main edX repositories on GitHub.

- The [edx/edx-platform](#) repo contains the code for the edX platform.
- The [edx/edx-analytics-dashboard](#) repo contains the code for edX Insights.
- The [edx/configuration](#) repo contains scripts to set up and operate the edX platform.

Additional repositories are used for other projects. Our contributor agreement, contributor guidelines and coding conventions, and other resources are available in these repositories.

### Email and IRC

To receive and share information by email, developers can join these Google groups to ask questions and participate in discussions with peers and edX staffers.

- For conversations about the code in Open edX, join [edx-code](#).
- For conversations about running Open edX, join [openedx-ops](#).
- For conversations about globalization and translation, join [openedx-translation](#).

Additional Google groups are occasionally formed for individual projects.

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**Note:** Please do not report security issues in public. If you have a concern, please email [security@edx.org](mailto:security@edx.org).

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EdX engineers often monitor the Freenode [#edx-code](#) IRC channel.

### Wikis and Web Sites

The [Open edX Portal](#) is the entry point for new contributors.

The edX Engineering team maintains an [open Confluence wiki](#), which provides insights into the plans, projects, and questions that the edX Open Source team is working on with the community.

The pull request [dashboard](#) is a visualization of the count and age of the pull requests (PRs) assigned to teams at edX. Select the bars in this chart to get more information about the PRs.

The [edx-tools](#) wiki lists publicly shared tools for working with the edX platform, including scripts and helper utilities.

### 1.3.8 Resources for Open edX

Hosting providers, platform extenders, core contributors, and course staff all use Open edX. EdX provides release-specific documentation, as well as the latest version of all guides, for Open edX users. The following documentation is available.

- [Open edX Release Notes](#) provides information on the contents of Open edX releases.
- [Building and Running an Open edX Course](#) is a comprehensive guide with concepts and procedures to help you build a course in Studio, and then use the Learning Management System (LMS) to run a course.  
When you are working in Studio, you can access relevant sections of this guide by selecting **Help** on any page.
- [Open edX Learner's Guide](#) helps students use the Open edX LMS to take courses. This guide is available on the [docs.edx.org](https://docs.edx.org) web page. Because learners are currently only guided to this resource through the courseware, we encourage course teams to provide learners with links to this guide as needed in course updates or discussions.
- [Installing, Configuring, and Running the edX Platform](#) provides information about installing and using Devstack and Fullstack.
- The [edX Platform Developer's Guide](#) includes guidelines for contributing to Open edX, options for extending the Open edX platform, using the edX public sandboxes, instrumenting analytics, and testing.
- [Open edX XBlock Tutorial](#) guides developers through the process of creating an XBlock, and explains the concepts and anatomy of XBlocks.
- [Open edX XBlock API Guide](#) provides reference information on the XBlock API.
- [EdX Open Learning XML Guide](#) provides guidelines for building edX courses with Open Learning XML (OLX). Note that this guide is currently an alpha version.

- [EdX Data Analytics API](#) provides reference information for using the data analytics API to build applications to view and analyze learner activity in your course.
- [EdX Platform APIs](#) provide reference information for building applications to view course information and videos and work with user and enrollment data.

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**Note:** If you use the Safari browser, be aware that it does not support the search feature for [edX documentation](#). This is a known limitation.

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### 1.3.9 Resources for Learners

#### Documentation

The [EdX Learner's Guide](#) and the [Open edX Learner's Guide](#) are available on the docs.edx.org web page. Because learners are currently only guided to this resource through the courseware, we encourage course teams to provide learners with links to these guides as needed in course updates or discussions.

#### In a Course

All edX courses have a discussion forum where you can ask questions and interact with other students and with the course team: select **Discussion**. Many courses also offer a wiki for additional resources and materials: select **Wiki**.

Other resources might also be available, such as a course-specific Facebook page or Twitter feed, or opportunities for Google Hangouts. Be sure to check the **Course Info** page for your course as well as the **Discussion** and **Wiki** pages.

From time to time, the course team might send email messages to all students. While you can opt out of these messages, doing so means that you can miss important or time-sensitive information. To change your preferences for course email, select **edX** or **edX edge** at the top of any page. On your dashboard of current courses, locate the course and then select **Email Settings**.

#### From edX

To help you get started with the edX learning experience, edX offers a course (of course!). You can find the edX [Demo](#) course on the edX web site. EdX also maintains a list of [frequently asked questions](#) and answers.

If you still have questions or suggestions, you can get help from the edX support team: select **Contact** at the bottom of any edX web page or send an email message to [info@edx.org](mailto:info@edx.org).

For opportunities to meet others who are interested in edX courses, check the edX Global Community [meetup](#) group.

## 1.4 edX Browser Support

The edX Platform runs on the following browsers.

- [Chrome](#)
- [Safari](#)
- [Firefox](#)
- [Internet Explorer](#)

**Note:** If you use the Safari browser, be aware that it does not support the search feature for the [edX documentation](#). This is a known limitation.

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The edX Platform is routinely tested and verified on the current and previous version of each of these browsers. We generally encourage the use of and fully support only the latest version.

This information is updated as new major operating system and browser versions are released. All point releases are supported unless noted; occasional exceptions are based on specific bug fixes or feature updates.

### 1.4.1 edX Learning Management System

The following table shows operating system and browser support for the edX learning management system (LMS), which learners and course teams use to interact with course content.

	Chrome	Safari	Firefox	IE 11	IE 10
Windows 8	Yes	N/A	Yes	Yes	Yes
Mac OSX Mavericks or Yosemite	Yes	Yes	Yes	N/A	N/A

For more information about the LMS, see [Building and Running an edX Course](#).

### 1.4.2 edX Studio

The following table shows operating system and browser support for edX Studio, which course teams use to build a course.

	Chrome	Safari	Firefox	IE 11	IE 10
Windows 8	Yes	N/A	Yes	Provisional	Provisional
Mac OSX Mavericks or Yosemite	Yes	Yes	Yes	N/A	N/A

For more information about Studio, see [Building and Running an edX Course](#).

### 1.4.3 edX Insights

The following table shows operating system and browser support for edX Insights, which course teams use to review and download data about their courses and learners.

	Chrome	Safari	Firefox	IE 11	IE 10
Windows 8	Yes	N/A	Yes	Provisional	Provisional
Mac OSX Mavericks or Yosemite	Yes	Yes	Yes	N/A	N/A

For more information about edX Insights, see [Using edX Insights](#).

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## Open edX Cypress Release

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This section describes how to install the Open edX Cypress release.

- *What's Included in Cypress*
- *What is the Cypress Git Tag?*
- *Installing the Cypress Release*
- *Upgrading from Birch to Cypress*

### 2.1 What's Included in Cypress

The Open edX Cypress release contains several new features for learners, course teams, and developers. See the Open edX Release Notes for more details.

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**Note:** There are several new features in the Cypress release that are available, but not enabled by default in new installations. For details, see the following topics.

- *Enabling Open edX Search*
  - *Enabling Badging*
  - *Enabling Custom Courses*
  - *Enabling Course and Video Licensing*
- 

### 2.2 What is the Cypress Git Tag?

The Git tag for the Cypress release is named `release/cypress`. You use this tag to identify the version of Open edX code that is the Cypress release.

The following Open edX Git repositories have the Git tag `release/cypress`.

- `edx-platform`
- `configuration`
- `cs_comments_service`
- `notifier`
- `edx-certificates`

- xqueue
- edx-documentation
- edx-ora2
- XBlock

## 2.3 Installing the Cypress Release

You can install the Open edX Cypress release using *Devstack* or *Fullstack*.

Review the prerequisites and instructions for each option, and then choose the option that best meets your needs. Ensure that you install the required software to run the edX Platform.

If you are upgrading from the Birch release, see *Upgrading from Birch to Cypress*.

For new installations, follow these steps.

1. *Download the Vagrant Box* or *Download the BitTorrent File*.

**Caution:** The Vagrant boxes have a large file size (about 2.5GB). If you have a slow or unreliable Internet connection, use BitTorrent to download the Vagrant box you need.

2. *Set the OPENEDX\_RELEASE Environment Variable*.
3. *Install the Vagrant Box*.

### 2.3.1 Download the Vagrant Box

If you have a fast and reliable Internet connection, you can download the Vagrant box directly or by running `vagrant up` when installing *Devstack* or *Fullstack*.

See the [Open edX Named Releases Wiki](#) page to access the latest Vagrant boxes.

See [Vagrant's documentation on boxes](#) for more information.

### 2.3.2 Download the BitTorrent File

You can also download the BitTorrent file for the option you selected. BitTorrent is recommended if you have a slow or unreliable data connection. You then use the BitTorrent file to download the Vagrant box. If the Internet connection is temporarily lost while you are downloading the Vagrant box through BitTorrent, you can later continue the download without data loss or corruption.

See the [Open edX Named Releases Wiki](#) page to access the latest Vagrant boxes.

See [BitTorrent](#) for more information.

If you download the Vagrant box through BitTorrent, you must add the box to Vagrant before continuing with the installation process.

- For Devstack installations, run the following command.

```
$ vagrant box add /path-to-downloaded-box/name-of-vagrant-box --name  
cypress-devstack
```

- For Fullstack installations, run the following command.

```
$ vagrant box add /path-to-downloaded-box/name-of-vagrant-box --name  
cypress-fullstack
```

### 2.3.3 Set the OPENEDX\_RELEASE Environment Variable

Before installing the Vagrant box, you must set the value of the `OPENEDX_RELEASE` environment variable to the Git tag for the Cypress release. Use the Linux `export` command.

```
export OPENEDX_RELEASE="named-release/cypress"
```

### 2.3.4 Install the Vagrant Box

When you have completed the previous steps, install the Cypress release by following the installation instructions for *Devstack* or *Fullstack*.

## 2.4 Upgrading from Birch to Cypress

You can upgrade an Open edX instance that is running the Birch release to the Cypress release, by using the `migrate.sh` script in the configuration repository, [available here](#).

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**Note:** The upgrade scripts provided are verified only for upgrading instances running the Birch release. If you are running any other version of the Open edX Platform, the upgrade scripts might not work.

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**Caution:** Before upgrading your Open edX instance, back up all data and configuration files. Then verify that you can restore your Open edX instance from the backup files.

On the computer or virtual machine that is running the Birch release of Open edX, run the upgrade script for your type of installation:

- For Devstack, run `./migrate.sh -c devstack`.
- For Fullstack, run `./migrate.sh -c fullstack`.
- You can also run `./migrate.sh -h` to see which other options the script accepts.

The script creates a temporary directory in which it upgrades Open edX, then cleans up extra files and directories when it finishes running.

After upgrading Open edX to the Cypress release, start the LMS and Studio and verify that course content and data was migrated correctly.



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## Open edX Birch Release

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This section describes how to install the Open edX Birch release.

- *What's Included in Birch*
- *What is the Birch Git Tag?*
- *Installing the Birch Release*
- *Upgrading from Aspen to Birch*

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**Note:** Now that the Open edX Cypress release is available, edX no longer supports the Birch release.

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### 3.1 What's Included in Birch

The Open edX Birch release contains several new features for students, course teams, and developers. See the Open edX Release Notes for more details.

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**Note:** There are several new features in the Birch release that are available, but not configured in new installations. For details, see the following topics.

- *Adding the Google Drive and Google Calendar XBlock.*
  - *Enabling Course Prerequisites*
  - *Enabling Entrance Exams*
- 

### 3.2 What is the Birch Git Tag?

The Git tag for the Birch release is **named-release/birch.2**. You use this tag to identify the version of Open edX code that is the Birch release.

The following Open edX Git repositories have the Git tag **named-release/birch.2**:

- edx-platform
- configuration
- cs\_comments\_service
- notifier

- `edx-certificates`
- `xqueue`
- `edx-documentation`
- `edx-ora2`
- `XBlock`

### 3.3 Installing the Birch Release

You can install the Open edX Birch release using *Devstack* or *Fullstack*.

Review the prerequisites and instructions for each option, then choose the option that best meets your needs. Ensure you install the required software to run the edX Platform.

If you are upgrading from the Aspen release, see *Upgrading from Aspen to Birch*.

For new installations, follow the steps below.

1. *Download the Vagrant Box* or *Download the BitTorrent File*.

**Caution:** The Vagrant boxes have a large file size (about 2.5GB). If you have a slow or unreliable Internet connection, use BitTorrent to download the Vagrant box you need.

2. *Set the `OPENEDX_RELEASE` Environment Variable*.
3. *Install the Vagrant Box*.

#### 3.3.1 Download the Vagrant Box

If you have a fast and reliable Internet connection, you can download the Vagrant box directly or by running `vagrant up` when installing *Devstack* or *Fullstack*.

See the [Open edX Named Releases Wiki](#) page to access the latest Vagrant boxes.

See [Vagrant's documentation on boxes](#) for more information.

#### 3.3.2 Download the BitTorrent File

You can also download the BitTorrent file for the option you selected. BitTorrent is recommended if you have a slow or unreliable data connection. You then use the BitTorrent file to download the Vagrant box. If the Internet connection is temporarily lost while you are downloading the Vagrant box through BitTorrent, you can later continue the download without data loss or corruption.

See the [Open edX Named Releases Wiki](#) page to access the latest Vagrant boxes.

See [BitTorrent](#) for more information.

If you download the Vagrant box through BitTorrent, you must add the box to Vagrant before continuing with the installation process.

- For Devstack installations, run the following command.

```
$ vagrant box add /path-to-downloaded-box/vagrant-images-birch-2-devstack.box --name birch-d
```

- For Fullstack installations, run the following command.

```
$ vagrant box add /path-to-downloaded-box/vagrant-images-birch-2-fullstack.box --name birch-
```

### 3.3.3 Set the OPENEDX\_RELEASE Environment Variable

Before installing the Vagrant box, you must set the value of the `OPENEDX_RELEASE` environment variable to the Git tag for the Birch release:

```
export OPENEDX_RELEASE="named-release/birch.2"
```

### 3.3.4 Install the Vagrant Box

When you have completed the previous steps, install the Birch release by following the installation instructions for *Devstack* or *Fullstack*.

## 3.4 Upgrading from Aspen to Birch

You can upgrade your Open edX instance that is running the Aspen release to the Birch release, using the `migrate.sh` script in the configuration repository, [available here](#).

---

**Note:** The upgrade scripts provided are verified only for upgrading instances running the Aspen release. If you are running any other version of the Open edX Platform, the upgrade scripts might not work.

---

**Caution:** Before upgrading your Open edX instance, back up all data and configuration files. Then verify that you can restore your Open edX instance from the backup files.

On the computer or virtual machine running the Aspen release of Open edX, run the upgrade script for your type of installation:

- For Devstack, run `./migrate.sh -t named-release/birch.2 -c devstack`.
- For Fullstack, run `./migrate.sh -t named-release/birch.2 -c fullstack`.
- You can also run `./migrate.sh -h` to see which other options the script accepts.

The script creates a temporary directory in which it upgrades Open edX, then cleans up extra files and directories when it finishes running.

After upgrading Open edX to the Birch release, run the edX Platform and verify that course content and data was migrated correctly.



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## Open edX Platform Installation Options

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This section describes the Open edX installation options.

- *Open edX Developer Stack*
- *Open edX Fullstack*

### 4.1 Open edX Developer Stack

The Open edX Developer Stack, known as **Devstack**, is a Vagrant instance designed for local development.

Devstack is in the [edx configuration repository](#) on GitHub.

This guide includes the following sections about Devstack:

- *Installing the Open edX Developer Stack*
- *Running the Open edX Developer Stack*

Additional sections are planned for future versions of this guide.

See the [edx configuration repository wiki](#) for information from edX and the Open edX community about Devstack and other installation and configuration options. This wiki contains two pages with more information about Devstack.

- [Devstack wiki](#)
- [Developing on Devstack](#)

### 4.2 Open edX Fullstack

Open edX Fullstack, known as **Fullstack**, is a Vagrant instance designed for deploying all edX services on a single server.

Fullstack is in the [edx configuration repository](#) on GitHub.

This guide includes *Installing Open edX Fullstack*.

See the [edx configuration repository wiki](#) for information from edX and the Open edX community on Fullstack and other installation and configuration options.

### **4.2.1 Ubuntu 12.04 64**

You can install Fullstack on a single Ubuntu 12.04 64-bit server.

Ubuntu information is planned for future versions of this guide.

See the [edx configuration repository wiki](#) for information from edX and the Open edX community about Ubuntu and other installation and configuration options.

---

## Installing the Open edX Developer Stack

---

This section describes how to install the Open edX Developer Stack.

- *Overview*
- *Components*
- *Knowledge Prerequisites*
- *Software Prerequisites*
- *Install DevStack*
- *Install Devstack using the Torrent file*
- *Troubleshooting the Devstack Installation*

### 5.1 Overview

The Open edX Developer Stack, known as **Devstack**, is a Vagrant instance designed for local development.

Devstack Uses the same system requirements as *Open edX Fullstack*. This allows you to discover and fix system configuration issues early in development.

Devstack Simplifies certain production settings to make development more convenient. For example, `nginx` and `gunicorn` are disabled in Devstack; Devstack uses Django's `runserver` instead.

See the [Vagrant documentation](#) for more information.

### 5.2 Components

Devstack includes the following edX components:

- The Learning Management System (LMS)
- edX Studio
- Discussion Forums
- Open Response Assessments (ORA)

Devstack also includes a demo edX course.

### 5.3 Knowledge Prerequisites

To use Devstack, you should be meeting the following knowledge requirements.

- Understand basic terminal usage. If you are using a Mac computer, see [Introduction to the Mac OS X Command Line](#). If you are using a Windows computer, see [Windows Command Line Reference](#).
- Understand Vagrant commands. See the [Vagrant Getting Started](#) guide for more information.

### 5.4 Software Prerequisites

To install and run Devstack, you must first install the following required software.

- [VirtualBox 4.3.12](#) or higher
- [Vagrant 1.6.5](#) or higher
- A Network File System (NFS) client, if your operating system does not include one. Devstack uses VirtualBox Guest Editions to share folders through NFS.

### 5.5 Install DevStack

To install Devstack directly from the command line, follow the instructions below. You can also install DevStack using a Torrent file, as explained in the next section.

Before beginning the installation, ensure that you have the administrator password for your local computer. The administrator password is needed so that NFS can be set up to allow users to access code directories directly from your computer.

1. Ensure the `nfsd` client is running.
2. Create the `devstack` directory and navigate to it in the command prompt.

```
mkdir devstack
cd devstack
```

3. Download the Devstack Vagrant file.

```
curl -L https://raw.githubusercontent.com/edx/configuration/master/vagrant/release/devstack/Vagrantfile > V
```

4. Install the Vagrant `vbguest` plugin.

```
vagrant plugin install vagrant-vbguest
```

5. Create the Devstack virtual machine.

```
vagrant up
```

The first time you create the Devstack virtual machine, Vagrant downloads the base box, which has a file size of about 4GB. If you destroy and recreate the virtual machine, Vagrant re-uses the box it downloaded. See [Vagrant's documentation on boxes](#) for more information.

6. When prompted, enter the administrator password for your local computer.

When you have completed these steps, see [Running the Open edX Developer Stack](#) to begin using Devstack.

For help with the Devstack installation, see [Troubleshooting the Devstack Installation](#).

## 5.6 Install Devstack using the Torrent file

1. Download the Devstack [Torrent](#) file.
2. When you have the file on your computer, add the virtual machine using the following command.

```
vagrant box add box-name path-to-box-file
```

## 5.7 Troubleshooting the Devstack Installation

In some cases, you see an error when you attempt to create the Devstack virtual machine (`vagrant up`). For example:

```
mount.nfs: mount to NFS server '192.168.33.1:/path/to/edx-platform' failed:
timed out, giving up
```

This error situation arises because Vagrant uses a host-only network in Virtualbox to communicate with your computer. If a network does not exist, one is created on `vagrant up`. If this network is created with the VPN up, it will not work. You must recreate the network with the VPN down.

To resolve the error, follow these steps.

1. Stop the VPN.
2. Type `vagrant halt`.
3. Open Virtualbox.
4. Navigate to **Preferences > Network > Host-only Networks** and remove the most-recently-created host-only network.
5. Type `vagrant up`.



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## Running the Open edX Developer Stack

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This section describes how to run the Open edX Developer Stack.

- *Connect to the Devstack Virtual Machine*
- *Set Up Ability to Preview Units (Mac/Linux Only)*
- *Customize the Source Code Location*
- *Run the LMS on Devstack*
- *Run Studio on Devstack*
- *Run Discussion Forums on Devstack*
- *Default Accounts on Devstack*

### 6.1 Connect to the Devstack Virtual Machine

1. To connect to the Devstack virtual machine, use the SSH command from the *devstack* directory.

```
vagrant ssh
```

2. To use Devstack and perform any of the tasks described in this section, you must connect as the user **edxapp**.

```
sudo su edxapp
```

This command loads the `edxapp` environment from the file `/edx/app/edxapp/edxapp_env`. This puts `venv python` and `rbenv ruby` in your search path.

This command also sets the current working directory to the `edx-platform` repository (`/edx/app/edxapp/edx-platform`).

### 6.2 Set Up Ability to Preview Units (Mac/Linux Only)

If you are installing Devstack on a Linux or Macintosh computer, in order to use the preview feature in edX Studio, you must add the following line to the `etc/hosts` file.

```
192.168.33.10 preview.localhost
```

## 6.3 Customize the Source Code Location

You can customize the location of the edX source code that gets cloned when you provision Devstack. You may want to do this to have Devstack work with source code that already exists on your computer.

By default, the source code location is the directory in which you run `vagrant up`. To change this location, set the `VAGRANT_MOUNT_BASE` environment variable to set the base directory for the `edx-platform` and `cs_comments_service` source code directories.

## 6.4 Run the LMS on Devstack

When you run the LMS on Devstack, the command updates requirements and compiles assets, unless you use the `fast` option.

The command uses the file `lms/envs/devstack.py`. This file overrides production settings for the LMS.

To run the LMS on Devstack, follow these steps.

1. *Connect to the Devstack Virtual Machine.*
2. Run the following command.

```
paver devstack lms
```

Or, to start the LMS without updating requirements and compiling assets, use the `fast` option.

```
paver devstack lms --fast
```

The LMS starts.

3. Open the LMS in your browser at `http://localhost:8000/`.  
Vagrant forwards port 8000 to the LMS server running in the virtual machine.

## 6.5 Run Studio on Devstack

When you run Studio on Devstack, the command updates requirements and compiles assets, unless you use the `fast` option.

You run Studio on Devstack with the file `cms/envs/devstack.py`. This file overrides production settings for Studio.

To run Studio on Devstack:

1. *Connect to the Devstack Virtual Machine.*
2. Run the following command/

```
paver devstack studio
```

Or, to start Studio without updating requirements and compiling assets, use the `fast` option.

```
paver devstack studio --fast
```

Studio starts.

3. Open Studio in your browser at `http://localhost:8001/`.  
Vagrant forwards port 8001 to the Studio server running in the virtual machine.

## 6.5.1 View Available Studio Commands

To view all available commands for Studio, enter the following command.

```
./manage.py cms -h --settings=devstack
```

## 6.6 Run Discussion Forums on Devstack

To run discussion forums on Devstack:

1. *Connect to the Devstack Virtual Machine.*
2. Switch to the discussion forum account by entering the following command.

```
sudo su forum
```

3. Update Ruby requirements.

```
bundle install
```

**Note:** If you get a message for entering a password to install the bundled RubyGems to the system, you can safely exit by entering `control+c` on a Macintosh or `Ctrl+C` on Windows. The RubyGems will still be installed correctly for the forum user.

4. Start the discussion forums server.

```
ruby app.rb -p 18080
```

The discussions forum server starts. You can access the discussion forums API at `http://localhost:18080/`.

## 6.7 Default Accounts on Devstack

When you install Devstack, the following accounts are created.

Account	Description
<code>staff@example.com</code>	An LMS and Studio user with course creation and editing permissions. This user is a course team member with rights to work with the demonstration course in Studio, the LMS, and Insights.
<code>verified@example.com</code>	A student account that you can use to access the LMS for testing verified certificates.
<code>audit@example.com</code>	A student account that you can use to access the LMS for testing course auditing.
<code>honor@example.com</code>	A student account that you can use to access the LMS for testing honor code certificates.

The password for all of these accounts is `edx`.



---

## Installing Open edX Fullstack

---

This section describes how to install the Open edX Fullstack.

- *Overview*
- *Components*
- *Knowledge Prerequisites*
- *Software Prerequisites*
- *Install Open edX Fullstack*
- *Browser Login to Open edX Fullstack*

### 7.1 Overview

Open edX Fullstack is a Vagrant instance designed for deploying all Open edX services on a single server.

See the [Vagrant documentation](#) for more information.

### 7.2 Components

Open edX Fullstack includes the following edX components.

- The Learning Management System (LMS)
- edX Studio
- XQueue, the queuing server that uses [RabbitMQ](#) for external graders
- Discussion Forums
- Open Response Assessor (ORA)
- [Discern](#), the machine-learning-based automated textual classification API service.
- [Ease](#), a library for the classification of textual content.

### 7.3 Knowledge Prerequisites

To use Fullstack, you should meeting the following knowledge requirements.

- Understand basic terminal usage. If you are using a Mac computer, see [Introduction to the Mac OS X Command Line](#). If you are using a Windows computer, see [Windows Command Line Reference](#).
- Understand Vagrant commands. See the [Vagrant Getting Started](#) guide for more information.

## 7.4 Software Prerequisites

To install and run Open edX Fullstack, you must first install the following software.

- [VirtualBox 4.3.12](#) or higher
- [Vagrant 1.6.5](#) or higher
- A Network File System (NFS) client, if your operating system does not include one. Fullstack uses VirtualBox Guest Editions to share folders through NFS.

## 7.5 Install Open edX Fullstack

To install Open edX Fullstack directly from the command line, follow the instructions below.

Before beginning the installation, ensure that you have your local computer's administrator's password. The password is needed so that NFS can be set up to allow users to access code directories directly from your computer.

1. Ensure the `nfsd` client is running.
2. Create the `fullstack` directory and navigate to it in the command prompt.

```
mkdir fullstack
cd fullstack
```

3. Download the fullstack Vagrant file.

```
curl -L https://raw.githubusercontent.com/edx/configuration/master/vagrant/release/fullstack/Vag
```

4. Install the Vagrant `hostsupdater` plugin.

```
vagrant plugin install vagrant-hostsupdater
```

5. Create the Fullstack virtual machine.

```
vagrant up
```

The first time you create the Fullstack virtual machine, Vagrant downloads the base box, which has a file size of about 4GB. If you destroy and recreate the virtual machine, Vagrant re-uses the box it downloaded. See [Vagrant's documentation on boxes](#) for more information.

6. When prompted, enter the administrator password for your local computer.

## 7.6 Browser Login to Open edX Fullstack

1. In your browser, go to `Go to preview.localhost`, which is an alias entry for `192.168.33.10` that was created in your `/etc/hosts` file.

The latest version of fullstack has the demo course pre-loaded and a set of dummy accounts.

- `staff@example.com / edx`

- `verified@example.com / edx`
- `audit@example.com / edx`
- `honor@example.com / edx`



---

## Configuring the Open edX Platform

---

The following sections provide information about Open edX Platform configuration options.

### 8.1 Guidelines for Updating the edX Platform

When you update the edX Platform, you should not change configuration files on a running server. Doing so can result in unpredictable problems.

If you need to change settings on a running server, take the following steps.

1. Provision a new server that matches the running server.
2. Make configuration changes on the new server.
3. Start the new server.
4. Reroute traffic from the old server to the new server.
5. Decommission the old server.

### 8.2 Adding the Google Drive and Google Calendar XBlock

In the Open edX Birch release, course teams can embed Google calendars and Google Drive files in courseware.

To enable this feature on your instance of Open edX, you install the [Google Drive XBlock](#).

For information about using Google calendars and Google Drive files in courses, see the *Building and Running an Open edX Course* guide.

---

**Note:** Before proceeding, review *Guidelines for Updating the edX Platform*.

---

To install the Google Drive XBlock, follow these steps.

1. In the edX Platform installation directory, edit the file `requirements/edx/github.txt`
2. Add a line to include the XBlock utilities.

```
git+https://github.com/edx-solutions/xblock-  
utils.git@349d6e05dbd553e1f18d3ad1f7ca02c0497f39d7#egg=xblock-utils
```

3. Add a line to add the Google Drive XBlock.

```
git+https://github.com/edx-solutions/xblock-google-drive.  
git@138e6fa0bf3a2013e904a085b9fed77dab7f3f21#egg=xblock-google-drive
```

4. Save the `requirements/edx/github.txt` file.

After you configure the edX Platform, to use Google Drive files or a Google Calendar in a course, you must add the XBlock to the advanced settings for the course. See the following documentation:

- [Enable Google Drive Files in edX Studio](#)
- [Enable Google Calendars in the Course](#)

## 8.3 Enabling Course Prerequisites

This section describes how to enable course prerequisites in your instance of Open edX.

- [Overview](#)
- [Configure the Milestones Application](#)
- [Enable Prerequisite Courses in Studio and the Learning Management System](#)

### 8.3.1 Overview

Course teams can set prerequisites for a course. Learners must complete the prerequisite courses before participating in the course.

To use this feature on your instance of Open edX, you must configure the Milestones application, then enable prerequisites in Studio and the Learning Management System.

For information about prerequisites, see the *Building and Running an Open edX Course* and *Open edX Learner's* guides.

---

**Note:** Before proceeding, review *Guidelines for Updating the edX Platform*.

---

### 8.3.2 Configure the Milestones Application

1. Set the value of `MILESTONES_APP` in the `/cms/envs/common.py` and `/lms/envs/common.py` files to `True`.

```
# Milestones application flag  
'MILESTONES_APP': True,
```

2. Save the `/cms/envs/common.py` and `/lms/envs/common.py` files.
3. Run database migrations.

### 8.3.3 Enable Prerequisite Courses in Studio and the Learning Management System

1. Set the value of `ENABLE_PREREQUISITE_COURSES` in the `/cms/envs/common.py` and `/lms/envs/common.py` files to `True`.

```
# Prerequisite courses feature flag
'ENABLE_PREREQUISITE_COURSES': True,
```

2. Save the the `/cms/envs/common.py` and `/lms/envs/common.py` files.

## 8.4 Enabling Entrance Exams

This section describes how to enable entrance exams in your instance of Open edX.

- [Overview](#)
- [Configure the Milestones Application](#)
- [Enable Entrance Exams in Studio and the Learning Management System](#)

### 8.4.1 Overview

Course teams can create an entrance exam for the course. Learners must pass the entrance exam before participating in the course.

To enable this feature on your instance of Open edX, you must enable entrance exams in Studio and the Learning Management System.

For information about entrance exams, see the *Building and Running an Open edX Course* and *Open edX Learner's* guides.

---

**Note:** Before proceeding, review [Guidelines for Updating the edX Platform](#).

---

### 8.4.2 Configure the Milestones Application

1. Set the value of `MILESTONES_APP` in the `/cms/envs/common.py` and `/lms/envs/common.py` files to `True`.

```
# Milestones application flag
'MILESTONES_APP': True,
```

2. Save the `/cms/envs/common.py` and `/lms/envs/common.py` files.
3. Run database migrations.

### 8.4.3 Enable Entrance Exams in Studio and the Learning Management System

1. Set the value of `ENTRANCE_EXAMS` in the `/cms/envs/common.py` and `/lms/envs/common.py` files to `True`.

```
# Entrance exams feature flag
'ENTRANCE_EXAMS': True,
```

2. Save the `/cms/envs/common.py` and `/lms/envs/common.py` files.

## 8.5 Enabling Course and Video Licensing

This section describes how to enable licensing in your instance of Open edX.

- [Overview](#)
- [Enable Licensing in Studio](#)
- [Enable Licensing in the Learning Management System](#)

### 8.5.1 Overview

Course teams can specify licensing options for course content as well as for each video in a course.

Course teams can select one of the following license options.

- All Rights Reserved
- Creative Commons

By specifying the license, course teams communicate to learners whether and how they can reuse course content.

To enable this feature on your instance of Open edX, you must enable licensing in both Studio and the Learning Management System.

---

**Note:** Before proceeding, review [Guidelines for Updating the edX Platform](#).

---

### 8.5.2 Enable Licensing in Studio

1. In the edX Platform installation directory, edit the file `/cms/envs/common.py`
2. In the FEATURES dictionary, add `'LICENSING': True`:

```
FEATURES = {  
    'LICENSING': True,  
    . . .
```

3. Save the `/cms/envs/common.py` file.

### 8.5.3 Enable Licensing in the Learning Management System

1. In the edX Platform installation directory, edit the file `/lms/envs/common.py`
2. In the FEATURES dictionary, add `'LICENSING': True`:

```
FEATURES = {  
    'LICENSING': True,  
    . . .
```

3. Save the `/lms/envs/common.py` file.

## 8.6 Enabling Open edX Search

This section describes how to enable search in your instance of Open edX.

- [Overview](#)
- [Search Engines and edX Search](#)
- [EdX Search Requirements](#)
- [Install edX Search](#)
- [Enable Indexing](#)
- [Supported Flags](#)

## 8.6.1 Overview

EdX Search is a Django application that provides access to search services from within edX Platform applications. Searching is accomplished by creating an index of documents, and then searching within that index for matching information.

---

**Note:** Before proceeding, review [Guidelines for Updating the edX Platform](#).

---

## 8.6.2 Search Engines and edX Search

By default, edX Search uses MockSearchEngine for testing and ElasticSearch Engine for production. You can configure edX Search to use a different search engine.

### MockSearchEngine

MockSearchEngine is a simple implementation using a JSON file for index storage. It has no specific requirements, but it does not scale well and should only be used for testing.

### ElasticSearchEngine

ElasticSearchEngine is a ElasticSearch back-end implementation. It uses same ElasticSearch version that is already part of edX Platform. The current version is v0.90.13, and Django Elasticsearch is 0.4.5.

## 8.6.3 EdX Search Requirements

EdX Search requires the following applications.

- Django (edX Platform version)
- pyMongo (edX Platform version)
- pytz
- Django elasticsearch (0.4.5)

## 8.6.4 Install edX Search

EdX Search is included in edX Platform Github requirements and is installed automatically when you install edX Platform.

For existing installations, you must install edX Search manually.

To install edX Search, make sure you are logged to your server as the `edxapp` user and are located in `edx-platform` directory.

If you are not, run the following before continuing:

```
sudo su edxapp -s /bin/bash cd ~source edxapp_env
```

Then install edX Search using one of the three following options.

### Option 1 – Add Requirement

Add the Github link to `edx-search` to the `requirements/edx/github.txt` file.

```
-e git+https://github.com/edx/edx-search.git@ae459ead41962c656ce794619f58cdae46eb7896#egg=edx-search
```

Then reinstall Github requirements.

```
pip install -r requirements/edx/github.txt
```

### Option 2 – Install Locally

Checkout the `edx-search` Github repository.

Then in the `edx-search` directory, run the following command.

```
pip install -e ./
```

### Option 3 – Install from Github

Run `pip` with a Github link.

```
pip install -e git+https://github.com/edx/edx-search.git@ae459ead41962c656ce794619f58cdae46eb7896
```

## 8.6.5 Enable Indexing

You enable course indexing by setting the `ENABLE_COURSEWARE_INDEX` flag.

You enable library indexing by setting the `ENABLE_LIBRARY_INDEX` flag.

Indexing is done from Studio as a Celery task. Every publish event triggers the reindex procedure.

You can also reindex the course manually through the **Reindex** button in the **Course Overview** page.

### Which Data Gets Indexed

Which data gets indexed is determined by the module `index_dictionary()` function implementation. Modules supporting this method are `Sequence`, `Vertical`, `Video` and `HTML Block`. You can add support to any module type.

Course metadata, including the name, description, and start and end dates are also indexed.

## 8.6.6 Supported Flags

The following flags are supported in the CMS and LMS applications.

### CMS

- `ENABLE_COURSEWARE_INDEX`: Enables/disables courseware content and course info indexing.
- `ENABLE_LIBRARY_INDEX`: Enables/disables library content indexing.
- `SEARCH_ENGINE`: Sets used search engine. There are 2 predefined values, but more can be added:
  - `"search.elastic.ElasticSearchEngine"`
  - `"search.tests.mock_search_engine.MockSearchEngine"`
- `ELASTIC_FIELD_MAPPINGS`: Sets any additional field mappings that elastic search should be aware of. For example, the following code includes the course start date:

```
ELASTIC_FIELD_MAPPINGS = {  
  "start_date": {  
    "type": "date"  
  }  
}
```

### LMS

- `ENABLE_COURSEWARE_SEARCH`: Enables/disables Courseware Search feature (in course searching)
- `ENABLE_DASHBOARD_SEARCH`: Enables/disables Dashboard Search feature (in enrolled courses searching)
- `ENABLE_COURSE_DISCOVERY`: Enables/disables Course Discovery feature (over courses searching and facet filtering)
- `SEARCH_ENGINE`: Sets used search engine. There are 2 predefined values, but more can be added:
  - `"search.elastic.ElasticSearchEngine"`
  - `"search.tests.mock_search_engine.MockSearchEngine"`
- `SEARCH_INITIALIZER`: Used to set custom `SearchInitializer`. `SearchInitializer` provides an extension to achieve masquerade and other presearch environmental settings.
  - default: `SearchInitializer`
  - LMS implementation: `lms.lib.courseware_search.lms_search_initializer.LmsSearchInitializer`
- `SEARCH_RESULT_PROCESSOR`: Used to set custom `SearchResultProcessor`. `SearchResultProcessor` does post processing and data manipulation on a result set returned by `SearchEngine`.
  - default: `SearchResultProcessor`
  - LMS implementation: `lms.lib.courseware_search.lms_result_processor.LmsSearchResultProcessor`
- `SEARCH_FILTER_GENERATOR`: Used to set custom `SearchFilterGenerator`. `SearchFilterGenerator` sets filters defined by current active user. Basic implementation sets only course start date filter.
  - default: `SearchFilterGenerator`
  - LMS implementation: `"lms.lib.courseware_search.lms_filter_generator.LmsSearchFilterGenerator"`

## 8.7 Enabling Certificates

This section describes how to enable certificates in your instance of Open edX.

- [Overview](#)
- [Enable Certificates in Studio and the Learning Management System](#)
- [Configure Certificates for Your Open edX Instance](#)
- [Customize Certificate Templates For Your Organization](#)
- [Configure Certificates Within Each Course](#)
- [Generate Certificates For a Course](#)

### 8.7.1 Overview

Organizations and course teams can now generate certificates for learners who have completed courses. Learners can view, print, or share their certificates.

For information about certificates, see the *Building and Running an Open edX Course* and *Open edX Learner's* guides.

To enable this feature on your instance of Open edX, you must enable the feature flag in both Studio and the Learning Management System and perform the configuration tasks described in this topic.

---

**Note:** Before proceeding, review [Guidelines for Updating the edX Platform](#).

---

### 8.7.2 Enable Certificates in Studio and the Learning Management System

1. In the `/cms/envs/common.py` and `/lms/envs/common.py` files, set the value of `CERTIFICATES_HTML_VIEW` to `True`.

```
# Certificates Web/HTML Views
'CERTIFICATES_HTML_VIEW': True,
```

2. Save the `/cms/envs/common.py` and `/lms/envs/common.py` files.
3. Run database migrations.

### 8.7.3 Configure Certificates for Your Open edX Instance

1. Access the Django Administration website for your instance of Open edX. To do this, go to `https://<host name of your Open edX instance>/admin`. For example, this might be `https://YourOrganization.com/admin`.
2. Under **Site Administration > Certificates**, add an HTML View Configuration, and select **Enabled**.
3. Modify the configuration parameters. You must set the following certificates-related parameters for your Open edX instance.
  - `platform_name`
  - `company_about_url`
  - `company_privacy_url`
  - `company_tos_url`

- `company_verified_certificate_url`
- `logo_src`
- `logo_url`

For each course mode, such as “honor” or “verified”, define `certificate_type`, `certificate_title` and `document_body_class_append`. The mode name should match your course mode name exactly.

```
{
  "default": {
    "accomplishment_class_append": "accomplishment-certificate",
    "platform_name": "YourPlatformName",
    "company_about_url": "http://www.YourOrganization.com/about-us",
    "company_privacy_url": "http://www.YourOrganization.com/our-privacy-policy",
    "company_tos_url": "http://www.YourOrganization.com/our-terms-service",
    "company_verified_certificate_url": "http://www.YourOrganization.com/about_verified_certificate",
    "logo_src": "/static/certificates/images/our_logo.svg",
    "logo_url": "www.YourOrganization.com"
  },
  "honor": {
    "certificate_type": "honor",
    "certificate_title": "Honor Certificate",
    "document_body_class_append": "is-honorcode"
  },
  "verified": {
    "certificate_type": "verified",
    "certificate_title": "Verified Certificate",
    "document_body_class_append": "is-idverified"
  },
  "base": {
    "certificate_type": "base",
    "certificate_title": "Certificate of Achievement",
    "document_body_class_append": "is-base"
  },
  "distinguished": {
    "certificate_type": "distinguished",
    "certificate_title": "Distinguished Certificate of Achievement",
    "document_body_class_append": "is-distinguished"
  }
}
```

4. Save the configuration parameters and exit the Django Administration website.
5. Restart the Studio and Learning Management System processes so that the updated environment configurations are loaded.

## 8.7.4 Customize Certificate Templates For Your Organization

Set up the templates for certificates that your organization will issue. Base templates are included, but you must ensure that they are customized for your organization. For example, you can change the images that appear on certificates for each course mode that your organization supports, as well as fonts and colors that are used on certificates.

Assets for HTML certificates exist in the following locations.

- **lms/templates/certificates** - this folder contains .html files for certificates. The file `valid.html` is an example of a certificate file. Files with names starting with an underscore, such as `_certificate_footer.html` are partial files that can be referenced in the main certificate .html files

- **lms/static/certificates** - subfolders of this folder contain assets used in creating certificates, such as images, fonts, and sass/css files.

---

**Note:** The organization logo on a certificate is uploaded in Studio. For details, see [Set Up Course HTML Certificates](#) in *Building and Running an Open edX Course*.

---

### 8.7.5 Configure Certificates Within Each Course

Within Studio, course team members with the Admin role can create and edit a certificate configuration that is used to generate certificates for their course, including adding signatories and images for organization logo and signature images for signatories. For details, see [Set Up Course HTML Certificates](#) in *Building and Running an Open edX Course*.

### 8.7.6 Generate Certificates For a Course

To generate certificates for a course, run the `manage.py` script with the following settings. When the script finishes running, grades are calculated for learners who are enrolled in the course, and certificates are generated for eligible learners.

1. Obtain the course ID for the course for which you are generating certificates. When you view course content in your browser, the course ID appears as part of the URL. For example, in the URL `http://www.edx.org/course/course-v1:edx+demoX_Demo_2015`, the course ID is `course-v1:edx+demoX_Demo_2015`. For some courses, the course ID contains slashes. For example, `edx/Demox/Demo_2014`.
2. Run `manage.py` with the following settings, replacing `{CourseID}` with the actual course ID. Do not include beginning or trailing slashes.

```
/manage.py lms --settings=aws ungenerated_certs -c {CourseID}
```

For example,

```
/manage.py lms --settings=aws ungenerated_certs -c course-v1:edx+demoX_Demo_2015.
```

3. View the certificate generation status for a course using `gen_cert_report`. For example,

```
/manage.py lms --settings=aws gen_cert_report -c course-v1:edx+demoX_Demo_2015.
```

## 8.8 Enabling Badging

This section describes how to enable badging in your instance of Open edX.

- [Overview](#)
- [Make Sure that Certificates are Enabled](#)
- [Install Badgr Server](#)
- [Specify a Badge Issuer for Your Organization](#)
- [Enable Badges in Studio and the Learning Management System](#)
- [Configure Badges and Badge Images for Your Open edX Instance](#)
- [Enable Badges Within Each Course](#)

## 8.8.1 Overview

Badges provide a way for learners to share their course achievements. For courses that have badges enabled, learners receive a badge at the same time as they receive a course certificate, and have the option of sharing their badges to a badging site such as Mozilla Backpack.

Open EdX supports Open Badges, an open standard originally developed by the Mozilla Foundation. For more information about Open Badges, see <http://openbadges.org/>.

Enabling the badges feature on your instance of Open edX involves the following set up and configuration tasks.

---

**Note:** Before proceeding, review *Guidelines for Updating the edX Platform*.

---

## 8.8.2 Make Sure that Certificates are Enabled

Badge generation depends on certificate generation. Badges are automatically generated when a certificate is generated for a learner. Make sure certificates are enabled on your Open edX instance. For details, see *Enabling Certificates*.

## 8.8.3 Install Badgr Server

Badgr Server provides an API for issuing Open Badges. Follow the instructions at <https://github.com/concentricsky/badgr-server> to install and run Badgr Server.

---

**Important:** You must install Badgr Server at a publicly accessible IP address, to allow the Open edX LMS and services such as Mozilla Backpack to contact Badgr Server.

---

## 8.8.4 Specify a Badge Issuer for Your Organization

Log in to your installation of Badgr Server and add an issuer of Open Badges for your organization.

For information about issuing Open Badges, see [https://wiki.mozilla.org/Badges/Onboarding-Issuer#Issuing\\_Badges](https://wiki.mozilla.org/Badges/Onboarding-Issuer#Issuing_Badges)

## 8.8.5 Enable Badges in Studio and the Learning Management System

1. In the `/cms/envs/common.py` and `/lms/envs/common.py` files, set the value of `ENABLE_OPENBADGES` to `True`.

```
# Enable OpenBadge support. See the BADGR_* settings later in this file.
'ENABLE_OPENBADGES': True,
```

2. In `/lms/envs/common.py`, set the values for the following parameters.
  - `BADGR_API_TOKEN` - a string containing the API token for the Badgr superuser account. Obtain the token from the `/v1/user/auth-token` page while logged in to the API as the superuser.
  - `BADGR_BASE_URL` - a string containing the base URL for Badgr Server. The Badgr Server must be installed at a publicly accessible IP address.
  - `BADGR_ISSUER_SLUG` - a string that is the slug for the Badgr issuer. The slug can be obtained from the URL of the Badgr Server page that displays the issuer. For example, in the URL `http://exampleserver.com/issuer/test-issuer`, the issuer slug is `test-issuer`.

```
##### Badgr OpenBadges generation #####  
  
BADGR_API_TOKEN = None  
# Do not add the trailing slash here.  
BADGR_BASE_URL = "http://localhost:8005"  
BADGR_ISSUER_SLUG = "test-issuer"
```

3. Save the `/cms/envs/common.py` and `/lms/envs/common.py` files.
4. Run database migrations.
5. Restart the Studio and Learning Management System processes so that the updated environment configurations are loaded.

### 8.8.6 Configure Badges and Badge Images for Your Open edX Instance

1. Access the Django Administration website for your instance of Open edX. To do this, go to `https://<host name of your Open edX instance>/admin`. For example, this might be `https://YourOrganization.org/admin`.
2. Under **Site Administration** > **Certificates**, define a Badge Image Configuration for each course mode on your platform for which you want to issue badges. For example, “honor” and “verified”.
3. For each badge image configuration, set these parameters.
  - Course Mode
  - Icon – the badge image to use for the specified course mode

---

**Important:** Default images are supplied for badges. You must replace the default images with your organization’s own badge images before any badges are issued. When the first badge is issued for a given course, badge images are uploaded to Badgr Server. All badges issued in future for this course will use the original badge image, even if you subsequently change badge images in the Django Administration badge image configuration.

---

4. Optionally, define a default image for any course modes that do not have an explicitly specified badge image. Select **Default** in the badge image configuration.

---

**Note:** You can specify only one default badge image.

---

5. Save each configuration parameter and exit the Django Administration website.

### 8.8.7 Enable Badges Within Each Course

Badge issuing is enabled by default for all courses, but can be turned off or on again using an advanced setting in Studio. For details, see [Enable Badges In Each Course](#) in *Building and Running an Open edX Course*.

## 8.9 Enabling Custom Courses

To enable designated users to create custom courses (CCX) on your instance of Open edX, you must configure the `server-vars.yml` file in the edX platform.

---

**Note:** Before proceeding, review [Guidelines for Updating the edX Platform](#).

---

1. Stop the LMS server.
2. Create or update the file `/edx/app/edx_ansible/server-vars.yml` to include the CCX feature flag.

```
EDXAPP_FEATURES:  
  CUSTOM_COURSES_EDX: true
```

3. Run the command `/edx/bin/update`.

```
sudo /edx/bin/update edx-platform <your-branch-name>
```

4. Restart the LMS server.

## 8.10 Enabling Third Party Authentication

To enhance sign in options for your users, you can enable third party authentication between institutional authentication systems and your implementation of the edX platform. After you enable third party authentication, users can register and sign in to your Open edX site with their campus or institutional credentials.

### 8.10.1 Supported Identity Providers

In an exchange of authentication and authorization data, an identity provider securely asserts the identity and access rights of a set of users. Your implementation of the Open edX platform is the service provider that allows the users access on the basis of credentials sent by an identity provider.

For example, your Open edX installation hosts the courses of three different institutions. When you configure the open edX installation to be a service provider, and configure each of the three institutions to be identity providers, you permit learners who have valid user credentials at any of those institutions to access the Open edX site.

You can enable third party authentication between your Open edX system and identity providers that use the SAML 2.0 (Security Assertion Markup Language, version 2.0). For more information, see [Integrating with a SAML Identity Provider](#).

At an Open edX installation, you begin by *enabling the third party authentication feature* for your installation.

At an institution that has a partner membership with edX, you can *enable third party authentication* between your institutional authentication systems and the edX Edge site.

### 8.10.2 Enable the Third Party Authentication Feature

By default, third party authentication is not enabled on edX installations. To enable this feature, follow these steps.

1. In the `edx/app/edxapp/lms.env.json` file, edit the file so that it includes the following line in the features section.

```
"FEATURES" : {  
  ...  
  "ENABLE_COMBINED_LOGIN_REGISTRATION": true,  
  "ENABLE_THIRD_PARTY_AUTH": true  
}
```

2. Save the `edx/app/edxapp/lms.env.json` file.

### 8.10.3 Configuring your Installation as a SAML Service Provider

The first step in configuring your Open edX installation to act as a SAML SP (service provider) is to create a credential key pair to ensure secure data transfers with identity providers. To complete the configuration procedure, you configure your Open edX installation as a SAML service provider which creates your metadata XML file.

- *Generate Public and Private Keys*
- *Configure your Installation as a Service Provider*
- *Ensure that the SAML Authentication Backend is Loaded*

After you complete this configuration, you can share your metadata file with SAML identity providers, and configure them to assert identity and access rights for users to your installation. For more information, see *Integrating with a SAML Identity Provider*.

#### Generate Public and Private Keys

To generate the keys for your Open edX installation, follow these steps.

1. On your local computer or on the server, open Terminal or a Command Prompt and run the following command.  

```
openssl req -new -x509 -days 3652 -nodes -out saml.crt -keyout saml.key
```
2. Provide information at each prompt.

Two files, `saml.crt` and `saml.key`, are created in the directory where you ran the command.

#### Configure your Installation as a Service Provider

To configure your Open edX installation as a SAML service provider, follow these steps.

1. Sign in to the Django administration console for your base URL. For example, `http://{your_URL}/admin`.
2. In the **Third\_Party\_Auth** section, next to **SAML Configuration** select **Add**.
3. Select **Enabled**.
4. Enter the following information.
  - **Private key:** Use a text editor to open the `saml.key` file, and then copy the RSA private key into this field.
  - **Public key:** Use a text editor to open the `saml.crt` file, and then copy the certificate into this field.
  - **Entity ID:** Enter a URI for the server. To ensure that this value uniquely identifies your site, the naming convention that edX recommends is to include the server's domain name. For example, `http://saml.mydomain.com/`.
  - **Organization Info:** Use the format in the example that follows to specify a language and locale code and identifying information for your installation.

```
{
  "en-US": {
    "url": "http://www.mydomain.com",
    "displayname": "{Complete Name}",
    "name": "{Short Name}"
  }
}
```

- **Other config str:** Define the security settings for the IdP metadata files. For more information about the security settings, see the [Python SAML Toolkit](#). An example follows.

```
{
  "SECURITY_CONFIG": {
    "signMetadata": false,
    "metadataCacheDuration": ""
  }
}
```

5. Select **Save** at the bottom of the page. You can direct identity providers to `{your LMS URL}/auth/saml/metadata.xml` for your metadata file.

### Ensure that the SAML Authentication Backend is Loaded

By default, SAML is included as an approved data format for identity providers. The default configuration of the `/edx/app/edxapp/lms.env.json` file does not explicitly include the `THIRD_PARTY_AUTH_BACKENDS` setting.

If you have customized this file and added the `THIRD_PARTY_AUTH_BACKENDS` setting to it, you might need to verify that the `third_party_auth.saml.SAMLAuthBackend` python-social-auth backend class is specified for it. That backend is required before you can add SAML IdPs.

To verify that the SAML authentication backend is loaded on a devstack or fullstack installation, review the `/edx/app/edxapp/lms.env.json` file.

### 8.10.4 Integrating with a SAML Identity Provider

You can integrate your Open edX installation with federated identity solutions that use the SAML 2.0 (Security Assertion Markup Language, version 2.0) standard. An example is Shibboleth, a single sign on system that is used by many educational institutions.

- [Exchange Metadata](#)
- [Add and Enable a SAML Identity Provider](#)
- [Configuration Options for SAML Identity Providers](#)
- [Test an Enabled SAML Provider](#)

### Exchange Metadata

SAML metadata is an XML file that contains the information necessary for secure interactions between identity providers and security providers. You send the URL of your metadata file, created when you *configured your installation as a SAML service provider*, to each identity provider that you want to add. Similarly, you obtain the metadata URLs from identity providers before you add and enable them for your installation.

### Add and Enable a SAML Identity Provider

To add and enable a SAML 2.0 identity provider, follow these steps.

1. Log in to the Django administration console for your base URL. For example, `http://{your_URL}/admin`.

2. In the **Third\_Party\_Auth** section, next to **Provider Configuration (SAML IdPs)** select **Add**.

---

**Note:** If you want to change the configuration of an existing provider, next to **Provider Configuration (SAML IdPs)** select **Change**, and then select **Update** for the provider that you want to configure.

---

3. Enter the following information for the provider.
  - **Icon class:** Specifies a [Font Awesome](#) image for the button that users will select to access the sign in page for this IdP. The **fa-sign-in** icon is used by default. For university or institutional providers, a suggested alternative is **fa-university**.
  - **Name:** The name of the IdP as you want it to appear on the sign in page.
  - **Secondary:** Select this option to include the IdP in an intermediary list of providers that users access from a **Use my institution/campus credentials** button on the sign in page.
  - **Backend name:** The default, **tpa-saml**, is optimized for use with Open edX and works with most SAML providers. Select a different option only if you have added a custom backend that provides additional functionality.
  - **IdP slug:** A short, unique name to identify this IdP in the URL. The slug becomes part of a URL, so the value that you enter cannot include spaces.
  - **Entity ID:** The URI that identifies the IdP. This ID must match the value specified in the metadata XML file.
  - **Metadata source:** The URL of the XML file that contains this provider's metadata.
4. Specify your selections for any of the other, optional configuration options. For more information about these options, see [Configuration Options for SAML Identity Providers](#).
5. When you are ready to enable the provider, select **Enabled** at the top of the page. Alternatively, save your configuration settings and enable the provider at another time.
6. Select **Save** or one of the other save options at the bottom of the page.

Next, you can [test an enabled provider](#).

### Configuration Options for SAML Identity Providers

To customize the registration process for IdP, you make selections for these optional fields on the Add Provider Configuration (SAML IdP) page.

- **Skip Registration Form:** If you select this option, users are not asked to confirm the user account data supplied for them by the IdP (name, email address, and so on). Select this option only for providers that are known to provide accurate user information.

By default, users review a registration form with the supplied account details.

- **Skip Email Verification:** If you select this option, users are not required to confirm their email addresses, and their accounts are activated immediately upon registration.

By default, users receive an email message and must select a link in that message to activate their user accounts.

- **User ID Attribute:** Required. This value is used to associate the user's edX account with the campus account. It is not displayed to users.

By default, uses `userid, urn:oid:0.9.2342.19200300.100.1.1.1`.

- **Optional user attributes:** You can indicate specific URN values for the following user attributes.

By default, the registration form includes all of the following attributes if they are sent by the IdP.

- **Full Name Attribute:** `commonName, urn:oid:2.5.4.3`

- **First Name Attribute:** givenName, urn:oid:2.5.4.42
- **Last Name Attribute:** surname, urn:oid:2.5.4.4
- **Username Hint Attribute:** userid, urn:oid:0.9.2342.19200300.100.1.1
- **Email Attribute:** mail, urn:oid:0.9.2342.19200300.100.1.3

If the identity provider sends a value that you do not want to be included on the the registration form, you can enter a value such as “DISABLED” or “IGNORE” in that field.

### Test an Enabled SAML Provider

To verify the sign in process for an IdP that you have enabled, follow these steps.

1. On the Django administration console, in the **Third\_Party\_Auth** section, select **Provider Configuration (SAML IdPs)**.
2. Check the icon in the **Metadata ready** column for the IdP. After the provider’s metadata is fetched successfully from the URL that you provided as the metadata source, a check mark in a green circle appears and the provider is ready for use immediately.

You might need to wait 30-60 seconds for the task to complete, and then refresh this page.

If the check mark does not appear, make sure that celery is configured correctly and is running. You can also manually trigger an update by running the management command `./manage.py lms saml pull --settings=aws` on Fullstack or `./manage.py lms saml pull --settings=devstack` on Devstack.

3. For additional information about the data fetched from the IdP, on the Django administration console select **SAML Provider Data**, and then select the provider. The page that opens reports data fetched from the metadata source URL and the date and time it was fetched.
4. To verify that users can use the IdP for sign in, go to the sign in page for your LMS. The page should include the institutional sign in button.

Sign in

Email

username@domain.com

The email address you used to register with Sandboxylon 5

Password

[Forgot password?](#)

Remember me

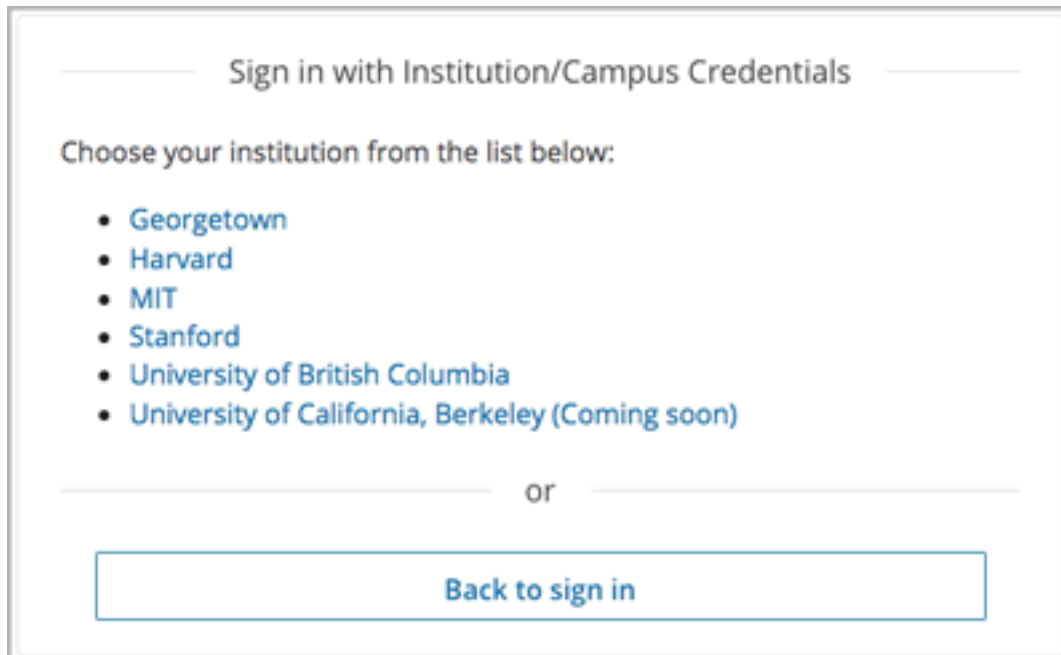
Sign in

or sign in with

Facebook Google

Use my institution/campus credentials

5. Select **Use my institutional/campus credentials**. The list of providers that appears should include the IdP that you enabled.



### 8.10.5 Enabling Third Party Authentication with edX Edge

Institutions that have partner memberships with edX can enable third party authentication between their campus or institutional authentication systems and the edX Edge site. Learners at sites that enable third party authentication can use their campus credentials to authenticate into edX Edge. These procedures require collaboration between members of the DevOps (development operations) or IT teams at your partner institution and edX, facilitated by your program manager.

- *Integrating with Shibboleth (SAML) Systems*
  - *Obtain edX Edge SAML Metadata*
  - *Add edX Edge as a Service Provider*
  - *Configure User Attributes*
  - *Send Shibboleth Configuration Data to edX*
  - *Test Edge Registration*

#### Integrating with Shibboleth (SAML) Systems

SAML 2.0 (Security Assertion Markup Language, version 2.0) is the standard that edX uses for the exchange of authentication and authorization data with institutional partners. Because it is built with SAML, this service is compatible with the Shibboleth single sign on system.

In the exchange of authentication and authorization data, your edX partner institution is an identity provider (IdP) that securely asserts the identity and access rights of a set of users. EdX is the service provider (SP) that allows the users access on the basis of those credentials.

These procedures should be performed by a member of your institution's IT team who is familiar with your institutional Shibboleth system.

### Obtain edX Edge SAML Metadata

The service provider SAML metadata for Edge is available in an [XML file](#) on the Edge website. This file contains the information necessary for interaction between Edge as service provider and your campus Shibboleth system as identity provider.

### Add edX Edge as a Service Provider

On your Shibboleth system, use the SAML metadata obtained from the XML file to add edX Edge to your whitelist of authorized service providers.

For example, you might add the following information to your `$IDP_HOME/conf/relying-party.xml` file.

```
<MetadataProvider xsi:type="FileBackedHTTPMetadataProvider" xmlns="urn:mace:shibboleth:2.0:metadata"
  id="edxEdgeMetadata"
  metadataURL="https://edge.edx.org/auth/saml/metadata.xml"
  backingFile="/tmp/idp-metadata-edx-edge.xml" />
```

For more information about defining a metadata source on a Shibboleth system, see the [Shibboleth configuration wiki](#).

### Configure User Attributes

You work with edX to ensure that your identity provider will assert the user information that you want learners to see during initial sign in on edX Edge. When you [send your Shibboleth configuration data](#) to your institution's program manager at edX, you include any customizations to the attributes that will be asserted.

**Selecting User Attributes to Assert** By default, the edX platform uses these attributes if your system provides them.

- User identifier: `userid`, `urn:oid:0.9.2342.19200300.100.1.1`. Required. This value is used to associate the user's edX account with the campus account. It is not displayed to users.
- Full name: `commonName`, `urn:oid:2.5.4.3`
- First name: `givenName`, `urn:oid:2.5.4.42`
- Last name: `surname`, `urn:oid:2.5.4.4`
- Suggested username: `userid`, `urn:oid:0.9.2342.19200300.100.1.1`
- Email address: `mail`, `urn:oid:0.9.2342.19200300.100.1.3`

At your request, edX can configure Edge to use only some of these attributes. The only required attribute is the user identifier. If you choose not to provide an attribute, learners are prompted to enter that information themselves during initial sign in.

**Specifying Alternative Attributes** You can identify different attributes to assert user information than those listed above. For example, you might want to send the suggested username as `eduPersonPrincipalName` instead of `userid`.

**Restricting Access with Attribute Assertions** You can restrict access to edX Edge to a subset of your users using attributes defined on your Shibboleth system. For example, you might want to allow currently matriculated students to sign in to Edge, but not alumni. The `eduPersonEntitlement` attribute can be used to restrict access in this way.

**Note:** If you want access to be restricted to certain users, be sure to let edX know what provider assertions to use to determine access rights.

### Send Shibboleth Configuration Data to edX

To complete the integration between your Shibboleth system and Edge, send the following information to your institution's program manager at edX.

- **Metadata:** The URL for your Shibboleth IdP metadata XML file.
- **Entity ID:** The URI that identifies the Identity Provider. This ID must match the value specified in the metadata XML.
- **User Attributes:** A list of the values that you want your Shibboleth system to assert when users sign in to edX Edge.

For more information about how you can work with edX to configure user attributes effectively, see [Configure User Attributes](#).

Your edX program manager notifies you when integration with your IdP is complete.

### Test Edge Registration

To verify that users can use their campus or institutional credentials for your IdP to sign in to Edge, follow these steps.

1. Go to the [Edge registration](#) page. The page should include the institutional sign in button.

Sign in

Email

username@domain.com

The email address you used to register with Sandboxylon 5

Password

[Forgot password?](#)

Remember me

Sign in

or sign in with

Facebook Google

Use my institution/campus credentials

2. Select **Use my institutional/campus credentials**. The list of providers that appears should include your IdP.

Sign in with Institution/Campus Credentials

Choose your institution from the list below:

- Georgetown
- Harvard
- MIT
- Stanford
- University of British Columbia
- University of California, Berkeley (Coming soon)

or

Back to sign in

3. Select your own IdP. The landing page for your Shibboleth system should open.

This section includes information for teams involved in identity management at Open edX installations, including DevOps (development operations) and IT. The *Enabling Third Party Authentication with edX Edge* topic describes procedures for members of the DevOps and IT teams at an edX partner institution.

## 8.11 Setting Up the YouTube API Key

This section describes how to set the YouTube API key for your instance of Open edX.

- [Overview](#)
- [Get a YouTube API key](#)
- [Install the YouTube API key in Open edX](#)

### 8.11.1 Overview

If you intend for courses on your Open edX instance to include videos that are hosted on YouTube, you must get a YouTube API key and set the key in the Open edX Platform.

The Open edX Platform uses the [YouTube Data API v3](#), which requires that the application uses an API key.

### 8.11.2 Get a YouTube API key

To get the YouTube API key, follow [YouTube's instructions for obtaining authorization credentials](#).

---

**Note:** Before proceeding, review [Guidelines for Updating the edX Platform](#).

---

### 8.11.3 Install the YouTube API key in Open edX

After you obtain a YouTube API key, you must install that key into your Open edX installation. There are two different ways you can do this.

#### Option 1: Ansible (recommended)

[Ansible](#) is the automation system used for installing and updating Open edX. If you set your YouTube API key in Ansible's configuration file, then Ansible will make sure that the YouTube API key remains in place when you update Open edX.

To set your YouTube API key in Ansible's configuration file, complete the following steps.

1. Find the [configuration](#) repository on your Open edX server. If you are running Devstack or Fullstack, the directory is `/edx/app/edx_ansible/edx_ansible`.
2. In that repository, open the `playbooks/roles/edxapp/defaults/main.yml` file in a text editor.
3. Find the line for the YouTube API key.

```
EDXAPP_YOUTUBE_API_KEY: "PUT_YOUR_API_KEY_HERE"
```

Replace `PUT_YOUR_API_KEY_HERE` with your YouTube API key. Ensure that the YouTube API key is within by quotation marks.

4. Save and close the file.
5. Run Ansible so that it applies your YouTube API key to your Open edX installation. If you are running the Cypress named release, run the following command.

```
/edx/bin/update edx-platform named-release/cypress
```

### Option 2: JSON files

Ansible outputs information to several JSON files used by Open edX. If you prefer not to edit the Ansible configuration, you can edit these files directly.

However, every time you update Open edX, your edits will be overwritten by Ansible. As a result, we recommend setting your YouTube API key in Ansible's configuration instead.

To set your YouTube API key by editing JSON files, complete the following steps.

1. Find the `edx-platform` repository on your Open edX server. If you are running Devstack or Fullstack, the directory is `/edx/app/edxapp/edx-platform`.
2. In the directory *above* your repository, there should be several JSON files, including `lms.auth.json` and `cms.auth.json`. If you are running Devstack or Fullstack, the directory is `/edx/app/edxapp`.
3. Open the `lms.auth.json` file in your text editor.
4. Find the line for the YouTube API key. `"YOUTUBE_API_KEY": "PUT_YOUR_API_KEY_HERE"`,  
Replace `PUT_YOUR_API_KEY_HERE` with your YouTube API key. Ensure that the YouTube API key is within quotation marks.
5. Save and close the file.
6. Open the `cms.auth.json` file and make the same change. If that line does not exist in this file, create it.
7. Save and close the file.

## 8.12 Configuring ORA2 to Upload Files to Alternative Storage Systems

By default, the Open Response Assessment (ORA2) application stores files that learners upload in an Amazon S3 bucket.

With the Cypress release, you can configure ORA2 to store files in an alternate system. To have learners' files stored in a system other than Amazon S3, you must complete the following steps.

1. In the ORA-2 repository, implement the `BaseBackend` class defined in the `base.py` file.  
For example, the `S3.py` file in the same directory is an implementation of `BaseBackend` for Amazon S3. You must implement the equivalent class for the storage system you intend to use.
2. Configure ORA2 to use your alternative storage system by modifying the value of `backend_setting` in `init file` to point to your implementation of `BaseBackend`.
3. Add code to instantiate the new implementation to the `get_backend()` in the `init.py` file.
4. Configure ORA2 to use the alternative storage system by modifying the value of `ORA2_FILEUPLOAD_BACKEND` in the Django settings to point to your implementation of `BaseBackend`.

---

## Installing edX Insights

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This section is intended for those who are interested in running [edX Insights](#) and its dependencies in a production environment. Work to prepare complete installation procedures for edX Insights is in progress. Introductory material is available now.

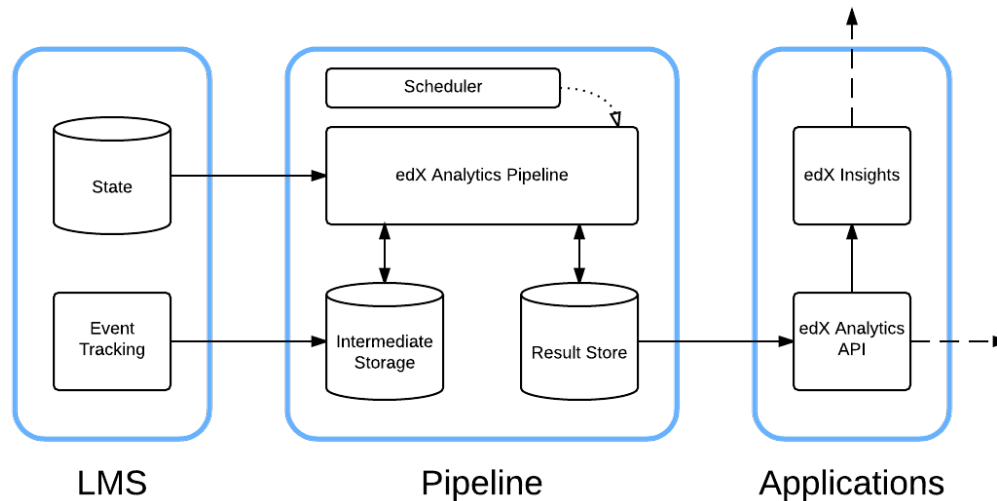
- *Overview*
- *What You Should Know Before You Start*
- *Planning Your Deployment*
- *Example Deployments*

### 9.1 Overview

Course teams use edX Insights to access to data gathered from active courses. Course teams use edX Insights to display charts, summary statistics, and data tables.

The Learning Management System (LMS) gathers data about student activity. This data is aggregated by the edX Analytics Pipeline. The aggregated data is exposed by the [edX Analytics Data API](#). EdX Insights reads the data from the edX Analytics Data API and presents the data to course team members.

### 9.1.1 Architecture



### 9.1.2 Components

#### LMS

The LMS records student actions in tracking log files. The standard `logrotate` utility periodically compresses and copies these files into a filesystem that can be read by the edX Analytics Pipeline. The LMS also captures a lot of information in a MySQL database. The edX Analytics Pipeline connects directly to this database to extract information about students.

#### edX Analytics Pipeline

The edX Analytics Pipeline reads the MySQL database used by the LMS as well as the tracking log files produced by the LMS. The data is processed and the resulting summary data is published to the result store. The result store is a MySQL database.

Requirements:

- Hadoop version 1.0.3 or higher
- Hive version 0.11.0.2 or higher
- Sqoop version 1.4.5
- Python 2.7
- Either Debian version 6.0 or higher, or Ubuntu version 12.04 or higher.
- A MySQL server version 5.6 or higher

## Scheduler

The Scheduler schedules the execution of data computation tasks. Data computation tasks are run by the edX Analytics Pipeline. Data computation tasks are used to update parts of the result store.

## edX Analytics Data API

The edX Analytics Data API provides an HTTP interface for accessing data in the result store. Typically, the data in the result store is updated periodically by the edX Analytics Pipeline.

Requirements:

- Python 2.7

## edX Insights

EdX Insights uses the edX Analytics Data API to present data to users. Users access the data using a supported web browser. EdX Insights communicates directly with the LMS to authenticate users, authorize users and read course structure information.

Requirements:

- Python 2.7

## 9.2 What You Should Know Before You Start

You must understand the following concepts to install edX Insights and deploy the edX Analytics Pipeline:

- Understand basic terminal usage.
- Understand how the LMS has been deployed and configured.
- Understand basic computer network terminology.
- Understand the YAML file format.
- Understand Amazon Web Services terminology.

## 9.3 Planning Your Deployment

All edX Analytics services are designed to be relocatable. This means that they do not require a particular configuration of virtual servers. You are free to choose how the services should be distributed among the resources you have available.

### 9.3.1 Hadoop

Most of the computation performed by the edX Analytics Pipeline is implemented as Map Reduce jobs that currently must be executed by a Hadoop cluster. You can scale your Hadoop cluster based on your current and projected data sizes. Hadoop clusters can be scaled vertically and horizontally as your data grows. For very small installations of Open edX, a single virtual server should be sufficiently powerful to process your data.

Amazon's [Elastic MapReduce](#) service offers pre-configured Hadoop clusters. If you are able to use Amazon Web Services, use of this service is recommended. Proper installation and configuration of Hadoop can be time consuming.

Additionally, vendors such as Cloudera and MapR offer simplified Hadoop administration experiences.

Hadoop is a distributed system that consists of several different services. It is worth noting that they are Java services and require a non-trivial amount of memory to run. The high memory requirement may prevent you from running all services on the same virtual server if it does not have enough memory available.

### 9.3.2 edX Applications

The edX Analytics Data API responds to a small number of requests every time a page is loaded in edX Insights. Small installations can probably host both services on the same virtual server. Larger installations will want to consider hosting them on more than one virtual server. A load balancer is recommended for each service that requires more than one virtual server.

### 9.3.3 Result Store

The results of computations performed by the edX Analytics Pipeline are stored in a MySQL database. Even small installations should use a different MySQL server than the one used by the LMS. The query patterns of the edX Analytics API are more I/O intensive than usual. Placing both databases on the same server may degrade performance of the Learning Management System.

### 9.3.4 Scheduler

Scheduling executions of the edX Analytics Pipeline can be accomplished in many different ways. Any tool that can periodically execute shell commands should work. The simplest tool that can perform this task is [cron](#). [Jenkins](#) is also a good candidate.

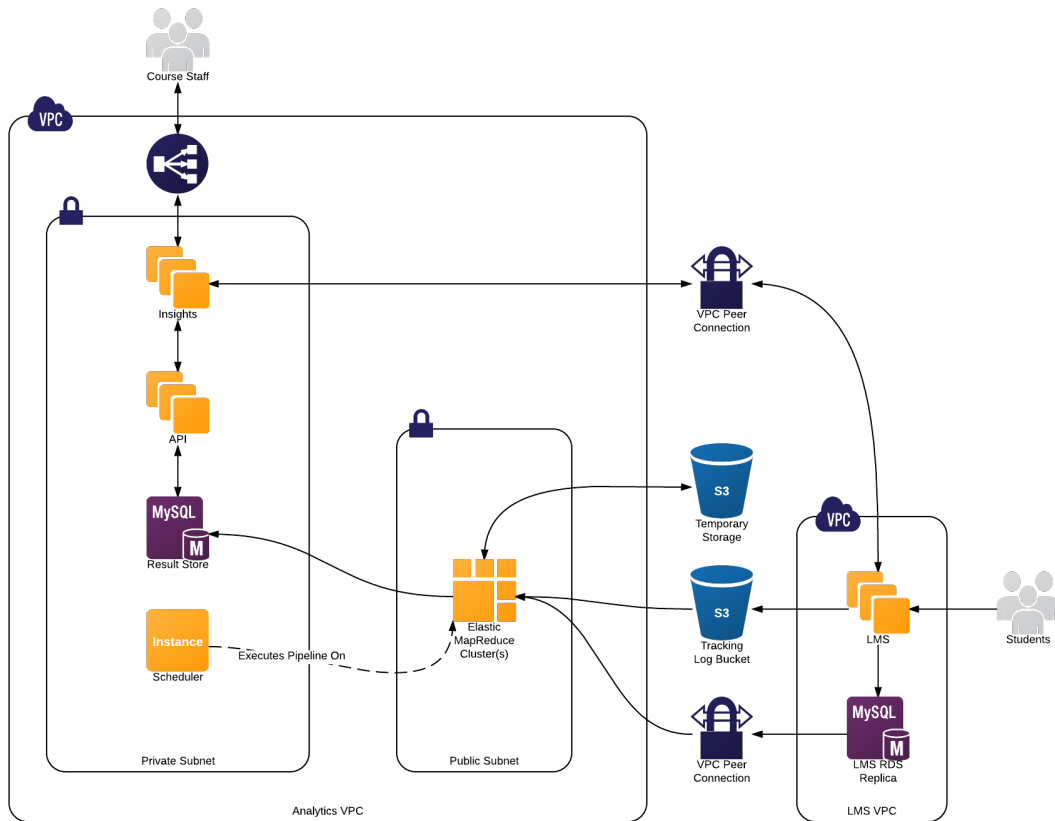
## 9.4 Example Deployments

### 9.4.1 Small Scale Using Elastic MapReduce

A small deployment might consist of a single master node and a single core node. The Scheduler is deployed to the master node and periodically executes the edX Analytics Data Pipeline on this server. Additionally, the edX Analytics API, edX Insights and result store are deployed to the master node. These services run continuously.

### 9.4.2 Large Scale Using Elastic MapReduce

A large scale deployment consists of a single master node, several core nodes, and many task nodes deployed into a public subnet of a Virtual Private Cloud.



The edX Analytics API and edX Insights are each deployed into an auto-scaling group behind an Elastic Load Balancer which terminates SSL connections and distributes the load among the application servers. The application servers are deployed into a private subnet of the Virtual Private Cloud. A single virtual server is deployed into a private subnet to host the Scheduler. The Relational Database Service is used to deploy a MySQL server into a private subnet. The MySQL database will be used as the result store.

### 9.4.3 Large Scale Without Using Elastic MapReduce

A large deployment that does not use Elastic MapReduce requires additional configuration steps to establish a properly configured environment. A Hadoop cluster is deployed. The master node is considered the node that is running the Job Tracker service for Hadoop 1.X deployments or the Resource Manager service for Hadoop 2.X deployments. Hive and Sqoop are deployed to the master node. Several servers are deployed outside of the Hadoop cluster that host the remainder of the infrastructure. The edX Analytics API and edX Insights services are each deployed to at least one server. The Scheduler is deployed to another server. A MySQL database is deployed to a server that is configured to host a relational database.



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## Setting Up the Open edX Mobile Applications

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This section is intended for those who are building Open edX mobile applications and customizing an Open edX installation to support their use.

- *Accessing the Source Code*
- *Configuring Mobile Application Features*
- *Configuring Video Modules for Mobile*
- *Enabling Push Notifications*

### 10.1 Accessing the Source Code

There are currently two edX mobile applications, one for iOS and one for Android. You can find the source code and additional documentation for each application here.

- iOS: <http://github.com/edx/edx-app-ios>
- Android: <http://github.com/edx/edx-app-android>

### 10.2 Configuring Mobile Application Features

For the mobile API and authentication to work correctly with the edX mobile applications, you enable them in the `lms.env.json` file. You then complete the setup for authentication by creating OAuth clients and adding their IDs to the custom configuration file of each mobile application.

#### 10.2.1 Enable Mobile Application Features

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**Note:** Configuration settings added to the `lms.env.json` file are reset to their default values when you use Ansible to update `edx-platform`.

---

To enable the mobile application features, follow these steps.

1. In the `edx/app/edxapp/lms.env.json` file, add the following lines to the features section.

```
"FEATURES" : {  
    ...  
    "ENABLE_MOBILE_REST_API": true,
```

```
"ENABLE_OAUTH2_PROVIDER": true,  
"ENABLE_COMBINED_LOGIN_REGISTRATION": true  
}
```

2. Save the `edx/app/edxapp/lms.env.json` file.
3. Restart the server.

### 10.2.2 Create the OAuth Clients

You create an OAuth client ID and secret that are specific to your installation for use by the mobile applications. The procedure that follows assumes that you create a different client for each of the edX mobile applications.

Before you can create OAuth clients, a superuser must exist on the server. For more information, see [edX Managing the Full Stack](#).

To create your OAuth clients, follow these steps.

1. Log in to the Django administration console for your base URL. For example, `http://{your_URL}/admin`.
2. In the **OAuth2** section, select **Clients**.
3. Select **Add client**. A dialog box opens with the **Client id** and **Client secret** populated for the new client.
4. Enter a **Url** and **Redirect Url** for the first application. For example, `https://{your_URL}/api/mobile/{version}/?app=ios`. While the console requires values for these fields, they are not used by the edX mobile applications. You can enter the same value in both fields.
5. For the **Client type**, select **Public**.
6. Optionally, enter a **User** and an identifying **Name**.
7. Select **Save and add another**.
8. Repeat steps 4-6 for the second application, and then select **Save**.

### 10.2.3 Configure the Applications with OAuth Client IDs

The procedure that follows assumes that you have a different OAuth client ID for each edX mobile application.

To configure each edX mobile application with its OAuth client ID, you add a setting to its corresponding custom configuration `.yaml` file. For information about how to set up custom configuration directories and files, see the GitHub repositories for [iOS](#) and [Android](#).

1. Obtain the OAuth client id for the first application from your Django administration console. For more information, see [Create the OAuth Clients](#).
2. In your custom GitHub configuration directory, edit the `.yaml` file for the edX mobile application for iOS. For example, edit your `ios.yaml` file.
3. Add the following line to the `.yaml` file.

```
OAUTH_CLIENT_ID: '{client_id_for_ios_app}'
```

4. Save the file.
5. Repeat steps 1-4 for the edX mobile application for Android.

## 10.3 Configuring Video Modules for Mobile

Courseware videos must be specifically prepared to ensure that they are in mobile accessible formats. Video modules in mobile-available courses should have low resolution encodings that are readily accessible by mobile devices.

After you obtain a low resolution encoding for a video file and post it online, your course team can add its location to the video module that includes the video in the course structure.

- To configure a video module in edX Studio, you edit the video component. On the **Advanced** tab, in the **Video File URLs** field, enter the URL to the mobile-targeted video as the first URL in the list. For more information, see [Working with Video Components](#) in *Building and Running an Open edX Course*.
- To configure a video module by editing the course XML, enter the URL to the mobile-targeted video as the first URL in the list of `html5_sources`. For more information, see [Video Components](#) in the *edX Open Learning XML Guide*.

## 10.4 Enabling Push Notifications

You enable push notifications on the server and then configure each of the edX mobile applications. Currently, you can use Parse for notification delivery.

The procedures that follow assume that you have obtained an application ID, REST API key, and client key from Parse.

### 10.4.1 Enable Push Notification on the Server

To enable the push notification feature, follow these steps.

1. In the `edx/app/edxapp/cms.auth.json` file, add the following lines.

```
PARSE_KEYS = {  
    "APPLICATION_ID": "{app_id}",  
    "REST_API_KEY": "{API_key}"  
}
```

2. Save the `edx/app/edxapp/cms.auth.json` file.
3. Restart the server.
4. Log in to the Django administration console for your Studio URL. For example, `http://studio.{your_URL}/admin`.
5. In the **Contentstore** section, select **Push notification configs**.
6. Select **Add push notification config**.
7. Verify that **Enabled** is selected, and then select **Save**.

### 10.4.2 Configure Push Notification on the Clients

The procedure that follows assumes that you use a single set of Parse credentials for both of the edX mobile applications.

You add push notification settings to the applicable custom configuration .yaml file. For information about how to set up custom configuration directories and files, see the GitHub repositories for [iOS](#) and [Android](#).

1. In your custom GitHub configuration directory, edit the .yaml file that stores configuration settings that are common to both of the edX mobile applications. For example, edit your `shared.yaml` file.
2. Add the following lines to the .yaml file.

```
PARSE:  
  NOTIFICATIONS_ENABLED: true  
  APPLICATION_ID: {your application id}  
  CLIENT_KEY: {your client key}  
  
PUSH_NOTIFICATIONS: true
```

3. Save the file.

A - C - D - E - F - G - H - I - K - L - M - N - O - P - R - S - T - V - W - XYZ

## 11.1 A

### A/B Test

See *Content Experiment*.

### About Page

The course page that provides potential students with a course summary, prerequisites, a course video and image, and important dates.

For more information, see [The Course Summary Page](#).

### Accessible Label

The descriptive, identifying name that you supply when you add a problem component to your course. All problems require accessible labels.

For more information, see [Creating Exercises and Tools](#).

### Advanced Editor

An XML-only editor in a problem component that allows you to can create and edit any type of problem. For more information, see [The Advanced Editor](#).

### Assignment Type

The category of graded student work, such as homework, exams, and exercises.

For more information, see [Establishing a Grading Policy](#).

## 11.2 C

### Capa Problem

Any of the problem types implemented in the edX platform by the `capa_module` XBlock. Examples range from text input, drag and drop, and math expression input problem types to circuit schematic builder, custom JavaScript, and chemical equation problem types.

Other assessment methods are also available, and implemented using other XBlocks. An open response assessment is an example of a non-capa problem type.

### Certificate

A document issued to an enrolled student who successfully completes a course. Not all edX courses offer certificates, and not all students enroll as certificate candidates.

### Chapter

See *Section*.

### Checkbox Problem

A problem that prompts the student to select one or more options from a list of possible answers. For more information, see [Checkbox Problem](#).

### Chemical Equation Response Problem

A problem that allows the student to enter chemical equations as answers. For more information, see [Chemical Equation Problem](#).

### Circuit Schematic Builder Problem

A problem that allows the student to construct a schematic answer (such as an electronics circuit) on an interactive grid.

For more information, see [Circuit Schematic Builder Problem](#).

### Closed Captions

See *Transcript*.

### Cohort

A group of students who participate in a class together. Students who are in the same cohort group can communicate and share experiences in private discussions.

Cohorts are an optional feature of courses on the edX platform. For information about how you enable the cohort feature, set up cohorts, and assign students to them, see [Using Cohorts in Your Courses](#).

### Component

The part of a unit that contains your actual course content. A unit can contain one or more components. For more information, see [Developing Course Components](#).

### Content Experiment

You can define alternative course content to be delivered to different, randomly assigned groups of students. Also known as A/B or split testing, you use content experiments to compare the performance of students who have been exposed to different versions of the content. For more information, see [Creating Content Experiments](#).

### Content Library

See *Library*.

### Content-Specific Discussion Topic

A category within the course discussion that appears at a defined point in the course to encourage questions and conversations. To add a content-specific discussion topic to your course, you add a discussion component to a unit. Students cannot contribute to a content-specific discussion topic until the release date of the section that contains it.

For more information, see [Working with Discussion Components and Creating Discussion Topics for Your Course](#).

### Course Catalog

The page that lists all courses offered in the edX learning management system.

### Course Handouts

Course handouts are files you make available to students in the Course Info page.

For more information, see [Add Course Handouts](#).

### Course Info Page

The page that opens first every time students access your course. You can post announcements on the Course Info page. The Course Handouts sidebar appears in the right pane of this page.

### Course Run

The term or time frame in which a specific offering of your course takes place. You set the course run when you create your course. For more information, see [Create a New Course](#).

### Courseware

The page where students access the primary instructional materials for your course. Sections, subsections, units, and components are all accessed from the Courseware page.

### Course-Wide Discussion Topic

Optional categories that you create to guide how students find and share information in the course discussion. Examples of course-wide discussion topics include Announcements and Frequently Asked Questions. Students can contribute to these topics as soon as your course starts.

For more information, see [Creating Discussion Topics for Your Course](#).

### Custom Response Problem

A custom response problem evaluates text responses from students using an embedded Python script. These problems are also called “write-your-own- grader” problems. For more information, see [Write-Your-Own-Grader Problem](#).

## 11.3 D

### Data Czar

A data czar is the single representative at a partner institution who is responsible for receiving course data from edX, and transferring it securely to researchers and other interested parties after it is received.

For more information, see the [edX Research Guide](#).

### Discussion

The set of topics defined to promote course-wide or unit-specific dialog. Students use the discussion topics to communicate with each other and the course team in threaded exchanges.

For more information, see [Managing Course Discussions](#).

### Discussion Component

Discussion topics that course teams add directly to units. For example, a video component can be followed by a discussion component so that students can discuss the video content without having to leave the page. When you add a discussion component to a unit, you create a content-specific discussion topic.

For more information, see [Working with Discussion Components](#).

### Dropdown Problem

A problem that asks students to choose from a collection of answer options, presented as a drop-down list. For more information, see [Dropdown Problem](#).

## 11.4 E

### edX101

An online course about how to create online courses. The intended audience for [edX101](#) is faculty and university administrators.

### edX Edge

[Edge](#) is a less restricted site than [edX.org](#). While only edX employees and consortium members can create and post content on [edX.org](#), any users with course creator permissions for Edge can create courses with Studio on [studio.edge.edx.org](#), then view the courses on the learning management system at [edge.edx.org](#).

### edX Studio

The edX tool that you use to build your courses.

For more information, see [What is Studio?](#).

### Exercises

Practice or practical problems interspersed in edX course content to keep the learner engaged. Exercises are also an important measure of teaching effectiveness and learner comprehension.

### Export

A tool in edX Studio that you use to export your course or library for backup purposes, or so that you can edit the course or library directly in XML format. See also [Import](#).

For more information, see [Export a Course](#) or [Export a Library](#).

## 11.5 F

### Forum

See [Discussion](#).

## 11.6 G

### Grade Range

Thresholds that specify how numerical scores are associated with grades, and the score a student must obtain to pass a course.

For more information, see [Set the Grade Range](#).

### Grading Rubric

See [Rubric](#).

## 11.7 H

### HTML Component

A type of component that you can use to add and format text for your course. An HTML component can contain text, lists, links, and images.

For more information, see [Working with HTML Components](#).

## 11.8 I

### Image Mapped Input Problem

A problem that presents an image and accepts clicks on the image as an answer.

For more information, see [Image Mapped Input Problem](#).

### Import

A tool in edX Studio that you use to load a course or library in XML format into your existing course or library. When you use the Import tool, Studio replaces all of your existing course or library content with the content from the imported course or library. See also [Export](#).

For more information, see [Import a Course](#) or [Import a Library](#).

## 11.9 K

### Keyword

A variable in a bulk email message. When you send the message, a value that is specific to the each recipient is substituted for the keyword.

## 11.10 L

### Label

See [Accessible Label](#).

### LaTeX

A document markup language and document preparation system for the TeX typesetting program.

In edX Studio, you can [import LaTeX code](#).

You can also create a [problem written in LaTeX](#).

### Learning Management System (LMS)

The platform that students use to view courses, and that course team members use to manage learner enrollment, assign team member privileges, moderate discussions, and access data while the course is running.

### Learning Sequence

The horizontal navigation bar that appears at the top of the **Courseware** page in the LMS. The learning sequence contains an icon for each unit in the selected subsection. When a learner moves the cursor over one of these icons, the names of each component in that unit appear.

### Left Pane

The navigation frame that appears at the left side of the **Courseware** page in the LMS. The left pane shows the sections in the course. When you click a section, the section expands to show subsections.

### Library

A pool of components for use in randomized assignments that can be shared across multiple courses from your organization. Course teams configure randomized content blocks in course outlines to reference a specific library and randomly provide a specified number of problems from that library to each student.

For more information, see [Libraries Overview](#).

### Live Mode

A view that allows the course team to review all published units as students see them, regardless of the release dates of the section and subsection that contain the units.

For more information, see [View Your Live Course](#).

### LON-CAPA

The LearningOnline Network with Computer-Assisted Personalized Approach e-learning platform. The structure of capa problem types in the edX platform is based on the [LON-CAPA](#) assessment system, although they are not compatible.

See [Capa Problems](#).

## 11.11 M

### Math Expression Input Problem

A problem that requires students to enter a mathematical expression as text, such as  $e=m*c^2$ .

For more information, see [Entering Mathematical and Scientific Expressions](#).

### MathJax

A LaTeX-like language that you use to write equations. Studio uses MathJax to render text input such as  $x^2$  and  $\sqrt{x^2-4}$  as “beautiful math.”

For more information, see [A Brief Introduction to MathJax in Studio](#).

### Module

An item of course content, created in an XBlock, that appears on the **Courseware** page in the edX learning management system. Examples of modules include videos, HTML-formatted text, and problems.

Module is also used to refer to the structural components that organize course content. Sections, subsections, and units are modules; in fact, the course itself is a top-level module that contains all of the other course content as children.

### Multiple Choice Problem

A problem that asks students to select one answer from a list of options.

For more information, see [Multiple Choice Problem](#).

## 11.12 N

### Numerical Input Problem

A problem that asks students to enter numbers or specific and relatively simple mathematical expressions.

For more information, see [Numerical Input Problem](#).

## 11.13 O

### Open Response Assessment

A type of assignment that allows learners to answer using text and, optionally, an image, as in a short essay. Learners then evaluate each others' work by comparing each response to a rubric created by the course team. These assignments can also include a self assessment, in which learners compare their own responses to the rubric.

For more information, see [Open Response Assessments](#).

## 11.14 P

### Pages

Pages organize course materials into categories that students select in the learning management system. Pages provide access to the courseware and to tools and uploaded files that supplement the course. Each page appears in your course's navigation bar.

For more information, see [Adding Pages to a Course](#).

### Pre-Roll Video

A short video file that plays before the video component selected by the learner. Pre-roll videos play automatically, on an infrequent schedule.

For more information, see [Adding a Pre-Roll Video](#).

### Preview Mode

A view that allows you to see all the units of your course as students see them, regardless of the unit status and regardless of whether the release dates have passed.

For more information, see [Preview Course Content](#).

### Problem Component

A component that allows you to add interactive, automatically graded exercises to your course content. You can create many different types of problems.

For more information, see [Working with Problem Components](#).

### Progress Page

The page in the learning management system that shows students their scores on graded assignments in the course.

## 11.15 Q

### Question

A question is a type of contribution that you can make to a course discussion topic to bring attention to an issue that the discussion moderation team or other students can resolve.

For more information, see [Managing Course Discussions](#).

## 11.16 R

### Rubric

A list of the items that a student's response should cover in an open response assessment.

For more information, see [Rubric](#).

## 11.17 S

### Section

The topmost category in your course outline. A section can represent a time period or another organizing principle for course content. A section contains one or more subsections.

For more information, see [Developing Course Sections](#).

### Sequential

See [Subsection](#).

### Short Course Description

The description of your course that appears on the edX [Course List](#) page.

For more information, see [Describe Your Course](#).

### Simple Editor

The graphical user interface in a problem component that contains formatting buttons and is available for some problem types. For more information, see [The Studio View of a Problem](#).

### Split Test

See [Content Experiment](#).

### Subsection

A division in the course outline that represents a topic in your course, such as a lesson or another organizing principle. Subsections are defined inside sections and contain units.

For more information, see [Developing Course Subsections](#).

## 11.18 T

### Text Input Problem

A problem that asks the student to enter a line of text, which is then checked against a specified expected answer.

For more information, see [Text Input Problem](#).

### Transcript

A text version of the content of a video. You can make video transcripts available to students.

For more information, see [Working with Video Components](#).

## 11.19 U

### Unit

A unit is a division in the course outline that represents a lesson. Learners view all of the content in a unit on a single page.

For more information, see [Developing Course Units](#).

## 11.20 V

### Vertical

See *Unit*.

### Video Component

A component that you can use to add recorded videos to your course.

For more information, see [Working with Video Components](#).

## 11.21 W

### Wiki

The page in each edX course that allows both students and members of the course team to add, modify, or delete content.

Students can use the wiki to share links, notes, and other helpful information with each other.

For more information, see [Hide or Show the Course Wiki Page](#).

## 11.22 XYZ

### XBlock

EdX's component architecture for writing courseware components: XBlocks are the components that deliver course content to learners.

Third parties can create components as web applications that can run within the edX learning management system.

### XSeries

A set of related courses in a specific subject. Learners qualify for an XSeries certificate when they pass all of the courses in the XSeries.

For more information, see <https://www.edx.org/xseries>.